

SYST 101
Introduction to Systems Engineering
Fall 2017

Instructor: Marty Rothwell

Lecture: Tuesday & Thursday 4:30-5:45 Rob A 106

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Office Hours: Before or after class, or by appointment

Text: None

Description: The intent of this course is to provide a basic understanding of systems engineering (SE) and the systems engineering process. Students will become familiar with common SE terms and procedures as well as terms and procedures of other engineering disciplines. Students will also learn to use CORE, a systems engineering software program.

Students will learn Arduino to use in a hands-on SE design process starting from a Conops paper to a completed system. Students will learn the SE process by building and programming an electronic system of their choice. This course is designed to give an overview of topics that will be covered in more detail in later SE classes.

SYST101 2015 Fall Syllabus

Date		Day	Lesson	Activity
8/29	T	1	Introduction Lec 1- What is an engineer?	Introduction
8/31	TH	2	Common Engineering Terms	Mech Universe
9/5	T	3	Common Engineering Concepts	Equations for Work
9/7	TH	4	Work in different systems	Quiz on Eng Concepts
9/12	T	5	Lec 2 – What is Systems Engineering?	.
9/14	TH	6	Lec 3 Define Needs & Requirements	Download CORE
9/19	T	7	Lec 4 Using CORE	Create Context, Ext system
9/21	TH	8	Lec 5 System Modeling	
9/26	T	9	Lec 6 CORE functional modeling	EFFBD's & Simulation
9/28	TH	10	Lec 7 Putting it all together in CORE	

10/3	T	11		Order Arduino kits
10/5	TH	12	Final review for CORE Project	Turn in CORE project
10/10	T	13	Break	
10/12	TH	14	Review for Mid-term exam	
10/17	T		Mid-Term Exams	
10/19	TH	15	Intro to Arduino Electronics Devices	Get Arduino boards Setup, loop, Hello World
10/24	T	16	Programming Basics	blink, variables, functions, breadboarding, LEDs, resistors
10/26	TH	17	Intro to Electronic Circuits	Voltage, Current, Resistance, Ohm's Law, Power
10/31	T	18	Intro to Electronic Circuits	Sensors, Voltage dividers, potentiometers, thermistor.
11/2	TH	19	Programming Basics	Control loops
11/7	T	20	Arduino Basics	Speaker, tone(), servo, arrays
11/9	TH	21	Project Discussion Rubrics	Create Conops Paper
11/14	T	22	Processing I	
11/16	TH	23	Senior Design talk	Create SRD
11/21	T	24	Processing II	
11/24	TH	Break		
11/28	T	25	Dr Laskey	Download Conops and SRD into CORE, create requirements & components.
11/30	TH	26	Lec 8 - Verification & Validation	Write Technical paper using CORE
12/5	T	27	Lec 12 Building Quality into your system	
12/7	TH	28	Presentations	Review for Final
TBD			Final Exam	1:30-4:15

Grade Breakdown

34% Assignment
 33% Tests
 33% Arduino Project

100 – 95 = A+

94 – 90 = A

89 – 85 = B+

84 – 80 = B

79 – 75 = C+

74 – 70 = C

69 – 65 = D+

< 65 = F

Important Points:

- All Submissions will be submitted via Blackboard. No paper copies.
- During the course individuals will work in group exercises. When a group turns in a paper, the paper must have the full names of each person who participated in the exercise. I like the names as part of the paper, but I will also accept names in the notes section of the BB submission.
- If someone in your group was not present and did not participate in the exercise, then do not put their name on the paper. They will have to do the exercise on their own and turn in their own paper to receive their own grade.
- All submissions will have a deadline. The deadline will appear in BB. Any paper turned in late will have 10 points deducted from the total.
- Any submission should have a professional quality to it. It should look like a paper you would turn in if you were an employee with a company. Sentences must be grammatically correct and spelling must be correct.
- It is your responsibility to check Blackboard to verify your grades. That includes group submissions