

Biometrics Enterprise Architecture Final Project Report (BMEA Final Report)

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EXECUTIVE SUMMARY

Biometrics is the science of establishing the identity of a person based on or his or her physical, chemical, or behavioral characteristics. It is a rapidly growing field with many applications. Some examples include verifying the identity of a person attempting to access a computer network, or someone conducting a transaction with an Automated Teller Machine (ATM). Furthermore, in modern society, the constant threat of terrorist attacks underscores the need for a reliable large scale biometric identity system capable of accommodating a large number of individuals.

The limitations associated with today's large scale biometric systems are that they are generally inflexible and not optimized for use within an enterprise. Many biometric systems are procured based on their image capture and match algorithm capabilities, with little thought given as to how the system will fit into an organization's existing system architecture, or how the biometric information will be used within a particular agency's business process/structure. As a result, many biometric systems are developed in a stovepipe fashion with little or no interoperability with other biometric systems. Furthermore, proprietary vendor algorithms provide limited system flexibility.

Team Biometric Enterprise Architecture (BM EA) seeks to investigate the limitations associated with current biometric enterprise architecture implementations, and ultimately provide some alternative implementations that will generate improvements in system flexibility, interoperability, and performance.

Team BM EA followed a structured system engineering approach to developing and evaluating alternative architecture implementations. The team documented an "As-Is" biometric architecture implementation along with requirements for an alternative "To-Be" biometric architecture implementation. Team BM EA used a systems engineering modeling tool to capture the functions and data flows for the "To-Be" architecture implementation. The "To-Be" architecture implementation. The "To-Be" architecture implementation will eliminate stovepipe, redundant components in line with our stakeholder requirements. Communication will reside on a common, standards-based, data portal, with more efficient and interoperable communication between elements within the architecture.

Through research into methods for accomplishing the stakeholders' key goals of flexibility, interoperability, and open architecture, the team selected service-oriented communication architecture back by cloud computing "commodity" hardware. These technologies deployed with a flexible architecture to take full advantage of these technologies were shown through analysis and simulations to meet the key stakeholder goals as an effective cost point. The "To-Be" will allow for the flexible use of multiple vendor match algorithms, prioritization of transactions through the system, virtualization of servers to provide flexible hardware processing resources to meet immediate transaction needs, and the agile allocation and de-allocation of processing power to cost effectively meet surge needs during peak periods or during high threat conditions. This new architecture provides the advantage of better overall performance over a wider range of different transaction types and scenarios particularly under ever shifting workload, mission priorities, and budgets.

Team BMEA developed a performance model to compare the performance of two different types of implementations through a hypothetical border crossing application and to demonstrate how an engineer can take this new architecture and develop a flexible system optimized to a particular application.

EXECUTIVE SUMMARY

Based on initial results obtained from the performance model, Team BM-EA recommends that agencies/organizations attempting to introduce biometric enterprise architecture within their business construct implement Service Oriented Architecture (SOA) like technologies on cloud computing "commodity" hardware to improve system interoperability, flexibility, and performance at an improved price point. The team also explored the use of an agent-based model.

Furthermore, results from Team BM-EA's cost modeling indicate that significant low-risk savings can be realized by switching from the As-Is implementation.

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1 INTRODUCTION

Biometrics is the science of establishing the identity of a person based on his or her physical, chemical, or behavioral characteristics. It is a rapidly growing field with many applications that includes various and sundry applications. Some examples include a means to restrict access to a computer, the use of Automated Teller Machines (ATMs), and passage through airport security checkpoints. Today many commercial and government identity management systems employ biometric technologies to support their operations. Some use biometrics as a support service in their enterprise environment while others offer biometric services to companies and organizations that require biometric capabilities that cannot bear the biometric enterprise investment. Finally and predominately, the preponderance of biometric applications supports both the legal and security domains allowing those stakeholders the ability to assure successful identification within the given domain.

The most common biometric applications include the capture, display, search and assessment of fingerprints, facial features, iris scans, and voice traits of individuals for comparison to a reference scan population. The challenge, across an enterprise is to ensure that all biometric applications can interact and be fused into mutually supporting identities across the entire domain and those identities are efficiently compared to ad-hoc, randomly collected data points consisting of a subset of the reference data.

2 BACKGROUND

Biometric practitioners require acquisition of various biometric images from various biometric acquisition systems. Predominately, these systems are procured based on their image acquisition method rather than the purpose or circumstances for which the images are acquired or needed. As a result, vendors produce stovepipe systems that include solutions for requirements that do not exist from an image acquisition perspective.

Enterprise biometric practitioners do not have a reliable source for image management capabilities beyond purchasing or acquiring image acquisition capabilities (hardware) that happens to have its own, often proprietary image management software. As a result, biometric practitioners who have a need to integrate or use multiple biometric capabilities (such as coupling fingerprint, facial and voice recognition into an identity) end up with duplicative and non-interoperable image management software. They also end up with a significant interoperability dilemma when integrating operations with other agencies that are also faced with the same problem.

2.1 PROBLEM STATEMENT

Current biometric systems are generally inflexible and not optimized for use within an enterprise. Most biometric systems are monolithic, thick-client or standalone applications with very little ability to interface to enterprise management information systems (MISs). Many biometric applications do offer some interoperability and integration points with and for established MISs such as PeopleSoft, SAS, Oracle and the like for personnel and accountability functions. However, the ability of such enterprise systems to collaborate across a diverse set of biometric systems is limited because of the lack of standardization and enterprise architecture support amongst the various biometric systems. Likewise, there is a distinct lack of robust architectural support within the security and legal domains when using biometrics in those business contexts evidenced by the significant investment in stovepipe biometric systems. This problem is widely recognized in the various biometric communities, including the public sector (i.e. government civilian agencies), as evidenced by the testimony of Mr. Rand Beers, the Under Secretary, National Protection and Programs Directorate, Department of Homeland Security to the United States Senate Committee on Homeland Security and Governmental Affairs when asked about Terrorist Travel¹

Thus, the biometric market today is continuing a trend towards monopolistic stovepipe systems risking higher prices and less innovation. Small scale, open-source initiatives however demonstrate the opportunity for improving biometric system collaboration and performance through higher quality and modern architectural choices. Our intent with this project is to highlight alternatives for implementing biometric architecture for favorable consideration across an enterprise. This project could become the basis for goals to which an enterprise could subscribe when looking to improve their biometrics-business function capability sets. This could be considered whether an enterprise is updating or upgrading present, existing biometric infrastructure, or is considering a wholesale reconfiguring, re-architecting, or re-implementing of business functions supported by biometric identification capabilities.

The purpose of this project is to document and demonstrate the comparison and trade-off of current systems within their current architecture to like systems supported by a more robust and modern architecture.

2.2 TEAM ROLE

For this project, Team Biometrics Enterprise Architecture takes on the role of a Systems Engineering team with a goal of assessing current biometric systems' architecture as evidenced by ad-hoc, de-facto implementations across various enterprises and comparing that de-facto implementation with a prospective, modern and architecturally robust implementation.

Our Project Management Plan (PMP) and our Systems Engineering Management Plan (SEMP) describe, in detail, our makeup, organization, and methods to arrive at the solution. Our team is working under the tutelage and mentorship of Dr. Thomas Speller as part of the SEOR 798/680 Systems Engineering and Operations Research Applied Project Course on behalf of the SEOR department within the Volgenau School of Information Technology and Engineering at George Mason University. The team is organized as shown in Figure 1 BMEA Analysis Team, and aims to provide a valid overall architectural alternative to that which is currently available for biometric systems when employed within an enterprise.

¹ "Statement for the Record, by Rand Beers, Under Secretary, National Protection and Programs Directorate, Department of Homeland Security, Before the, United States Senate, Committee on Homeland Security and Governmental Affairs, Washington, D.C., Terrorist Travel, December 9, 2009." (http://hsgac.senate.gov/public/index.cfm?FuseAction=Files.View&FileStore_id=16e8ac24-2fb2-4672-bf28-4c1e6f72113b)

TEAM BMEA

Figure 1 BMEA Analysis Team

2.2.1 NAT HALL

Nat is enrolled in his final class in the George Mason University MSOR program. He has his BS in Electrical Engineering with a minor in Management from Rensselaer Polytechnic Institute. Nat is currently a Principal Engineer with Noblis, Inc. where he has worked for over 6 years. Nat has conducted research and evaluations on identity management solutions and infrastructure security protection in support of several Noblis clients including DoD, DHS/TSA, DHS/CBP, DHS/ S&T, DoS, DoT, NOAA, USCG, USPS, New Jersey State, and The Cleveland Clinic. Prior to his work in government consulting, Nat co-founded Herndon Web Service, Inc in 1994 developing database-oriented web sites and applications and then serving as its President from 1997 through 2001. Prior to 1994, Nat was self-employed from 1991 at F. I. Technology where he envisioned, developed, and marketed a software testing product to simulate factory processes and to emulate electronics for factory automation equipment. Prior to 1991, Nat was a Senior Systems Engineer managing the systems engineering department of Simmons Machine Tool Corporation, an OEM of automated factory equipment serving the railroad industry.

2.2.2 JEREMY WORLEY

Jeremy is enrolled in his final class in the George Mason University MSSE program. He specialized in the C4I track. Jeremy obtained a BS in Electrical Engineering Technology in May 2003 from Old Dominion University. Upon graduation, he began his career in 2004 with the United States Marine Corps as a DOD civilian employee under the Naval Acquisition Intern Program (NAIP). Jeremy was assigned to Marine Corps Systems Command (MCSC) in Quantico, VA and spent his first three years under the NAIP. During this time, Jeremy worked in the command's C4I Interoperability Branch. Jeremy coordinated across multiple MCSC program offices to ensure that interoperability issues between individual C4I systems were addressed properly. The NAIP afforded Jeremy the opportunity to quickly gain knowledge of the DOD Acquisition Process through multiple Defense Acquisition University (DAU) courses and external assignments/rotations. In early 2006, Jeremy completed a four month external

rotation at Camp Pendleton, CA working in the Systems Architecture and Engineering Branch of the Marine Corps Tactical Systems Support Activity (MCTSSA). Upon graduation from the NAIP, Jeremy came on board full time with MCSC as a Systems Engineer. Jeremy currently works in the program office for Optics and Non-lethal systems (ONS). He serves as the team lead for ONS's Electro-Optic Test Facility (EOTF). The EOTF is the program office's in-house optics laboratory, used for the test and evaluation of optical scopes and night vision devices to support source selections and R&D initiatives. The EOTF is capable of performing a wide range of electro-optical tests for thermal sensors, image intensification devices, day scopes, and laser systems.

2.2.3 MIKE LUCKEY

Mike is enrolled in his final class in the George Mason University MSSE program. He specialized in the Computer Based Systems track, and has over 19 years of program management and systems engineering experience working for the Department of Defense. He has a BS in Business Finance from the University of Florida. As a DOD contractor he is the lead engineer and project manager working with the U. S. Army's Logistics Innovation Agency working to modernize Army Logistics business processes and technologies. A retired U. S. Marine Corps Officer, Mike has deployed to Somalia and Okinawa Japan supporting USMC and DOD C4I activities in his role as a Data Communications Officer. Upon retiring, Mike has worked in various levels both with various DOD contractors and with the Defense Information Systems Agency (DISA) working a variety of systems engineering and project management areas. Mike's experiences include requirements planning and analysis, system design and architectures, workflow analysis, scheduling, developmental and operational testing, risk management, and the like. Mike's interests are primarily in engineering and implementation of technologies enabling and enhancing large-scale and enterprise systems.

2.3 CUSTOMER/STAKEHOLDER

Our customer is Noblis, Inc., a nonprofit science, technology and strategy organization that helps clients solve complex systems, process and infrastructure problems in ways that benefit the public. We have partnered with them through Mr. Nat Hall, who works at Noblis and has colleagues interested in engaging our team for architectural analysis of biometric systems.

Some of the relevant areas of interest are to identify architecture for next-generation large-scale government biometric systems identifying effective performance, cost, and flexibility tradeoffs and develop a guidance document for system design, system procurement, and performance testing of biometric systems.

Goals for next-generation systems include:

- Improved system performance such as maximizing "match accuracies" with set throughput and response time requirements.
- Search against very large image/identity repository(ies) -in the millions
- Incentivize vendors to continually invest to improve match algorithm performance
- Incentivize anti-monopoly and open-source algorithms
- Support per search prioritization
- Support flexible system scaling for rapidly changing threat levels

• Identify financially effective tradeoffs among system hardware/software, maintenance, testing, and match review (may assume a fixed sample acquisition process)

The resulting guidance document is to assume that precise weightings of goals will be application specific. Hypothetical examples may help illustrate how the guidance should be followed in practice.

These goals are part of our project this semester; there is no guarantee that we will be able to answer each and every one. We will however, at a minimum, set the stage for answering these requirements and will provide answers at the end where we are able, as we go through the process of documenting process technology and implementation of enterprise application of biometric capabilities.

2.4 MISSION STATEMENT

Team BMEA is chartered to investigate existing biometric implementations to assess barriers to biometric enterprise integration. Team BMEA will produce "As-Is" biometrics systems architecture along with technical and financial (economic) performance models and results and will compare them to prospective "To-Be" technical and financial (economic) models and results.

- 3 PROJECT DEFINITION
 - 3.1 Scope

Team BMEA's project provides results that serve to establish parameters for indicating nonvendor specific, non-proprietary flexible, scalable prospective biometric implementations within either an existing or prospective enterprise. Specifically Team BMEA:

- Investigated alternatives to biometric system enterprise integration barriers
- Investigated alternatives for flexible, interoperable, scalable and open solutions
- Provides a pattern for non-proprietary open-standard based access to vendor match and search algorithms
- 3.2 PROJECT ASSUMPTIONS/LIMITATIONS

One limitation associated with our project is that an open standards based approach for vendor algorithms does not exist. A community approach for open interfaces for vendor search and match algorithm needs to be initiated.

3.3 Approach

Team BM-EA proceeded through literature research, project organization, problem formulation, problem space analysis, problems space requirements definition, solution space definition, solutions space design and development including model design, development, execution and results analysis. The remaining parts of this section describe, at a high level our implementation of this approach.

3.3.1 PROBLEM FORMULATION AND ANALYSIS

Team BM-EA used literature review to analyze key aspects of the problem statement; to uncover existing Biometric System Enterprise Architecture (EA) and how that EA is applied across the systems that employ it. Team BM-EA assessed the data processing and communications flows

required, how the various data algorithms were used to improve data flow, and ultimately developed a model that provides an analysis of best case response to chosen Biometric Assessment in our proposed EA.

The following literature was reviewed as a part of our Biometric Enterprise Architecture research efforts to include published papers, reports, trade journals, books, and other research materials. Research for this project falls mainly into three categories:

- Current Biometric System Architectures
- Current Biometric Systems Implementation
- Biometric Architecture Modeling and Simulation

Each is discussed briefly below:

Current Biometric System Architectures – Research in this category included investigating what architecture is in place supporting the various biometric capabilities and includes a look at if various architectures are mutually supporting.

Current Biometric Systems Implementation – Research in this category included investigating the various systems implemented within the various architectures to serve as a catalog for considering architectural trade-offs as Team BMEA assessed alternative architectures. Likewise, this catalog was used as a basis for documenting the existing and contemplated architecture.

Biometric Architecture Modeling and Simulation - The Biometric Enterprise Architecture project Team researched modeling and simulation methods and models, mining for algorithms and data types that allow for efficient and, where possible, optimal collection and data exchange of biometric data and information. Where adequate models exist we took advantage of them, where needed, to extend them and created our own, where we needed. With these models, the Team BMEA investigated technical and economic performance of existing biometric architecture and determined improvements resulting from the proposed architecture.

3.4 EXPECTED RESULTS

The expected result of this system is a proposed alternative architecture for enterprise-scale biometric systems. Below are the products that will be expected at the end of this study.

3.4.1 TECHNICAL PERFORMANCE MODEL

A technical performance model was developed to analyze the feasibility of the system as compared to existing implementations for similar capabilities. The artifacts captured in the architecture of the system were used by our queuing model to simulate the operational concept of this architecture. The result of the model is an analysis showing the various performance characteristics for resolving selected, various biometric enterprise business requirements. The Core[®] modeling tool was used to capture the architecture of the existing biometric architecture. A set of views or artifacts defined below were developed to present the architecture:

- <u>Context Diagram</u>: This diagram captures the high level operational concept of the biometric system and aids in the description and understanding of the boundary conditions.
- <u>System Description Document:</u> This document lists all operational nodes/stakeholders of the system, and also the information needed to be exchanged among these nodes. In this

architecture, for example, image acquisition nodes, image management nodes and image exchange nodes are captured along with all information exchanged among them. This view also captures the internal and external interfaces of this system. It will capture system interfaces and boundaries. It describes the system's primary engineering elements in a structured manner for review of the physical and behavior of the resulting architecture. Key attributes and relationships are listed.²

- <u>System Description Matrix</u>: This view summarizes and expands the characteristics of the exchanged information captured in the System Description Document. The exchanged information's attributes such as information content, classification, periodicity, criticality, and timeliness are included in this view.
- <u>Functional Flow Block Diagram (FFBD)</u>: The FFBD shows the functions that a system is to perform and the order in which they are to be enabled (and performed). The order of performance is specified from the set of available control constructs .Control enablement is shown by reference node(s) which precede it, and reference node(s) at the end of function logic indicate what functions are enabled next. The FFBD also shows completion criterion for functions as needed for specification. The FFBD does not contain any information relating to the flow of data between functions, and therefore does not represent any data triggering of functions. The FFBD only presents the control sequencing for the functions³. This view depicts a high-level operational activity process of the system. It displays the high-level activities of image acquisition, management and resultant exchanges.
- <u>N-2 Diagram (N2):</u> The N2 Chart is structured by locating the functions on the diagonal, resulting in an N x N matrix for a set of N functions. For a given function, all outputs are located in the row of that function and all inputs are in the column of the function. If the functions are placed on the diagonal in the nominal order of execution, then data items located above the diagonal represent normal flow down of data. Data items below the diagonal represent data item feedback. External inputs can optionally be shown in the row above the first function on the diagonal, and external outputs can be shown in the right-hand column. If desired, data repositories can be represented by placing them on the diagonal with the functions^{ibid}.
- <u>Integrated Definition For Function Modeling (IDEF0)</u>: The IDEF0 Diagram represents the mechanism (usually the component to which the function is allocated) which performs the function. IDEF0 Diagram corresponds to Enhanced Functional Flow Block Diagrams (EFFBD)^{ibid}.
- <u>Enhanced Functional Flow Block Diagram (EFFBD)</u>: This view captures different scenarios/use cases of the operational concept. This view depicts the relative time-based information flow processes of the activities captured in the FFBD. The EFFBD displays the control dimension of the functional model in an FFBD format with a data flow

² Systems Engineering Guided Tour, Vitech Corporation 2007.

³ Relationships between Common Graphical Representations in System Engineering Jim Long, http://www.vitechcorp.com/whitepapers/files/200701031634430.CommonGraphicalRepresentations_2002.pdf)

overlay to effectively capture data dependencies. Thus, the Enhanced FFBD represents: (1) functions, (2) control flows, and (3) data flows. The logic constructs allow you to indicate the control structure and sequencing relationships of all functions accomplished by the system being analyzed and specified. When displaying the data flow as an overlay on the control flow, the EFFBD graphically distinguishes between triggering and non-triggering data inputs. Triggering data is required before a function can begin execution. Therefore, triggers are actually data items with control implications. Non-triggering data inputs are shown with gray backgrounds and with single-headed arrows. The Enhanced FFBD specification of a system is complete enough that it is executable as a discrete event model, providing the capability of dynamic, as well as static, validation. A fundamental rule in the interpretation of an EFFBD specification is that a function must be enabled (by completion of the function(s) preceding it in the control construct) and triggered (if any data input to it is identified as a trigger) before it can execute ^{ibid}.

4 STAKEHOLDER ANALYSIS

Our stakeholders primarily consist of agencies that require biometric capabilities to support their internal business processes and need to expose portions of their business processes to their brother/sister organizations in resolving identity issues.

Many of these agencies collect and disseminate biometric information internally but are reluctant to invest in additional, needed biometric-sourced information, primarily because these organizations understand that similar (or the same) information is possessed, (but is unavailable) from the other/brother/sister organizations. These agencies include:

- Department of Homeland Security (DHS)
- Department of Justice (DOJ/FBI)
- State and Local Law Enforcement Agencies
- 4.1 Identified Stakeholders





4.1.1 DEPARTMENT OF HOMELAND SECURITY (DHS)

Department of Homeland Security (DHS) intends to employ biometric applications to screen potential U. S. border crossers entering and exiting the country. DHS also has plans to incorporate and fuse biometrics data with internally supported watch lists including "no-fly" lists and other protection oriented lists.

4.1.2 FEDERAL BUREAU OF INVESTIGATION (FBI)

The Federal Bureau of Investigation intends to employ biometric applications to capture, catalog and store information about fugitives, captives and convicted felons. The FBI also uses collected biometric information to compare collected information of unknown assailants to resolve warrants and active cases.

4.1.3 DEPARTMENT OF STATE (DOS)

Working in conjunction with DHS, identify and catalog validated owners of biometric information guaranteeing unfettered access into and out-of U. S. borders.

4.1.4 STATE AND LOCAL LAW ENFORCEMENT AGENCIES

State and Local Law Enforcement Agencies intend to employ biometric applications to capture, catalog and store information about fugitives, captives and convicted felons. State and Local also use collected biometric information to compare collected information of unknown assailants to resolve warrants and active cases.

4.2 STAKEHOLDER NEEDS/WANTS ANALYSIS

Team BM-EA identified the needs/wants of each stakeholder as shown in Figure 3. Next, Team BM-EA assigned weights to each stakeholder based on their importance to a proposed BM-EA. For each need/want a value score was assigned to each stakeholder based on how important it was to stakeholder satisfaction. A scale of 0-4 was used for value mapping with a score of 4 being "Critical to Stakeholder Satisfaction" and a score of 0 being "Provides No Added Value To Stakeholder Satisfaction."

4.2.1 STAKEHOLDER NEEDS ANALYSIS MATRIX

 Flexibility Interoperability Match Performance Open Architecture 	SEOR Faculty	Noblis, Inc.	Govt Agencies	Criminal Investigators	Public Interest	Large Scale Biometric System	Image Acquistion System Developers	Biometric Match Algorithm Developers	Biometric System Managers/Administrator	Biometric Match Reviewers/Analysts	Requirement Value	Requirement Ranking		7	Interoperable System
Stakeholder Weights Requirement Objectives	4	4	4	3	2	1	0	0	0	0	18			Л	Flexible
Increased Scalability	2	3	3	3	1	4					2.6	8		/	System
Increased Interoperability	3	4	4	4	2	3					3.5	2	\geq		-
Increased Flexibility	4	4	4	3	3	4					3.7	<1	<u>></u>	_	Encourage
Improved biometric match performance	3	3	3	4	2	3					3.1	4	2		Open
Transaction throughput	3	2	3	3	3	3					2.8	7	Y		Source
Transaction response times	3	2	3	4	3	3					2.9	6	$\langle \gamma \rangle$		Solutions
Increased use of open source algorithm solutions	3	4	4	0	4	3					3.1	4	2	\mathbf{V}	
Multibiometric fusion Performance	2	2	2	3	1	2					2.1	11		1	
Cost reduction	1	3	3	3	3	1					2.4	9		-	Enable
Ease of use	2	2	2	4	3	2					2.4	9			And Encourage
Standardization	2	4	3	3	2	3					2.9	6			Continuous
Continuous improvement to algorithm performance	3	4	3	4	2	2					3.2	3	D		improvement
															improvement

Value Scale Key						
Critical to stakeholder satisfaction	4					
Highly recommended for stakeholder satisfaction	3					
Provides moderate value to stakeholder satisfaction	2					
Provides minimal value to stakeholder satisfaction	1					
Provides no added value to stakeholder satisfaction	0					

Figure 3 Stakeholder Value Mapping Identifies BMEA Priorities

The most important stakeholder needs/wants based on post-analysis rankings are described below:

- 1. *Flexibility* The architecture shall enable ability to flexibly control accuracy, throughput, response time, and technology.
- 2. *Interoperability* The architecture shall provide simple, decoupled transition interfaces allowing plug-n-play designs.
- 3. *Match Performance* The architecture shall enable high match accuracy in largescale, high volume biometric transaction systems and encourage research towards continued improvement.
- 4. *Open Architecture* The architecture shall encourage non-propriety solutions and discourage monopolistic behaviors to maintain a competitive, non-stovepipe and community-based implementation.
- 4.3 IDEF0

The IDEF0 diagram below represents the functional context for BM-EA. This diagram shows the inputs, outputs, controls, and mechanisms for BM-EA's primary function, "Provide BM-EA Services" and how they interact with those systems/entities that are external to BM-EA.

TEAM BMEA



Figure 4 BMEA Functional Context IDEF0 Diagram

4.4 FUNCTIONAL DECOMPOSITION

The functional decomposition decomposes BM-EA's primary function, "Provide BM-EA Services" into several sub-functions, described in the paragraphs below to describe the complete functionality of BM-EA.



Figure 5 BMEA CONOPS/Context Diagram

4.4.1 ACCEPT REQUESTS AND PROVIDE FEEDBACK

BM-EA will accept requests from an external user (Requestor Role) and provide Feedback.

4.4.2 Assess Image Quality

BM-EA will assess the raw image quality of a particular biometric provided by a human subject.

4.4.3 CREATE SUBJECT ID RECORD

BM-EA will create an identification record (biometric template) for each subject who submits a biometric sample to BM-EA.

4.4.4 CONDUCT SEARCH FOR MATCHES

BM-EA will conduct a search of its database to determine matches for the Subject's biometric template.

4.4.5 STORE DATA

BM-EA will store all biometric data related to the subjects.

4.4.6 CONDUCT PERFORMANCE TESTS

The BM-EA will have performance tests conducted by a tester role.

4.4.7 Perform Reviewer Functions

BM-EA will have a human reviewer role to add fidelity to the matches found by the automated pattern matching engine.

5 SYSTEMS ENGINEERING METHODOLOGY

The Systems Engineering Management Plan (SEMP) describes the activities, processes, and tools for use by the Biometric Enterprise Architecture (BMEA) Systems Engineering team to support the analysis and design of BMEA.

The objective of the Systems Engineering effort is to assure successful development of BMEA primarily by ensuring clear and accurate system requirements and verifying compliance of the system to those requirements. The BMEA system consists of the means to connect image requestors, suppliers (subjects), reviewers and adjudicators with the BMEA to introduce, search for, validate, enroll and ratify images and biographical information into BMEA for fusion of various image artifacts into a cohesive collective aggregate identity of an individual. The BMEA is set of image and biographical information storage, search and fusion capabilities for supporting the aggregate identity of individuals supporting identification functions within an enterprise.

This SEMP is applicable to all Systems Engineering tasks to be performed in support of the BMEA project. The SEMP is placed under change control upon its initial release and is included as Appendix G.

5.1 PROJECT DEVELOPMENT PROCESS

Team BMEA employs the "Vee" development method from among the traditional lifecycle methods (such as the waterfall method). Using the Vee method, we were able to focus on customer requirements, aligning our process (tasking, requirements, design, development, etc.) to the tools to support providing our solution to the customer. This process method is controlled by our SEMP as provided in Appendix G allowing us to efficiently manage and balance cost, technical and schedule.



Figure 6 Team BMEA Systems Engineering Approach

6 BMEA CONTEXT DIAGRAM

The following diagram represents our As-Is, the current, generalized implementation of typical biometric applications across and enterprise. This is represented by and makes heavy use of use of client server applications.



Figure 7 As-Is Biometric Enterprise Architecture

7 ARCHITECTURE EVALUATION

Team BMEA conducted a technical marketplace analysis of alternatives (AOA) with respect to biometric applications supporting infrastructure -the underlying technologies supporting enterprise architecture. The AOA is provided in Appendix E. To adequately consider appropriate architectural choices for enterprise Biometrics architecture, the AOS describes technical marketplace needs so an appropriate, heuristically measured choice about which architectural choice to consider from among alternatives occurs. One supporting implementation of our architecture is the "As-Is" alternative which heavily employs the client-server paradigm and is the predominant implementation used currently in the biometrics industry. It is widely recognized that biometrics must undergo a currency transformation in order to be a viable ubiquitous capability along the lines of the telephone and similar commodity technologies. For this reason we chose implementations of Services Oriented Architecture (SOA) and Agent Based capabilities to consider as alternatives to compare to current client server implementations. After careful consideration as expressed in our AOA we concluded and decided to compare current implementations of biometric systems (i. e. the client server model) to the SOA model. We were able to conclude this as a result of our analysis allowed us to construct the set of technology curves depicted in.



Figure 8 AOA Technology Curves

8 TECHNICAL CASE

8.1 BM-EA OPERATIONAL CONCEPT

The next three sections under "Technical Case" describe the objectives of the system. Go in to detail describing what capabilities this new architecture will give. This is where we could go in to detail to describe the capabilities of our to-be BM-EA architecture: For example, the flexibility that requesters will have to select between multiple match algorithms based on threat levels. How requestors will have the ability to assess the quality of raw image data collected from subjects using multiple algorithms, etc, etc.



Figure 9 BMEA Operational Context

8.1.1 SYSTEM REQUIREMENTS SPECIFICATION

The BMEA requirements document in Appendix D is the source requirements specification that establishes the basis for the design, development, performance, and test requirements for Biometric System Architecture based on existing Biometric hardware systems. Biometric Enterprise Architecture (BM-EA) serves as a means for managing and using biometric information collected from biometric acquisition systems to ratify personal identification across an enterprise. As depicted in Figure 10 below the BM-EA has four basic external "systems" or components:

- Biometric Collection Component
- Subject Component
- Requestor Component
- The "system" represented by the BM

8.1.1.1 The Biometric Collection Component

The Biometric *Collection Component* is represented by hardware comprised of five different biometric collection systems:

- Fingerprint Collection Machine
- Iris Image Collection Machine
- Facial Pattern Collection Machine
- Voice Pattern Collection Machine
- DNA collection capability

These hardware systems all provide an image collection capability used to supply images to the BM-EA.

8.1.1.2 The Requestor Component

The Requestor Component is an external actor/role that initiates biometric collection and (or) biometric verification requirements of a Subject Component. The BM-EA supports registering personal identities of individuals as well as ratifying personal identities from existing, registered identities.

8.1.1.3 The Subject Component

The Subject Component is an identifiable person who is the subject of a biometric collection or verification effort conducted by a "Requestor" Component.



Figure 10 BM-EA External Systems Diagram

8.1.2 System Development Diagrams

• <u>System Description Document:</u> This document lists all operational nodes/stakeholders of the system, and also the information needed to be exchanged among these nodes. In this architecture, for example, image acquisition nodes, image management nodes and image exchange nodes are captured along with all information exchanged among them. This view also captures the internal and external interfaces of this system. It will capture system interfaces and boundaries. It describes the system's primary engineering elements

in a structured manner for review of the physical and behavior of the resulting architecture. Key attributes and relationships are listed.⁴

- 8.2 TECHNICAL CASE
- 8.2.1 BIOMETRIC ARCHITECTURE PERFORMANCE SIMULATION

Please see the Biometric Architecture Performance Simulation Appendix for further details.

8.2.1.1 Hypothetical Application

The team found that modeling and simulation were required to understand the performance characteristics of such a complex system and to demonstrate how a designer would design and tune for a particular application's unique biometric inputs and stakeholder goals. A hypothetical application was developed based on open-source literature searches of yearly immigrant travelers arriving and exiting the US and DHS current and planned use of biometric systems in US international airports and along the US borders. It was found that face images, Fingerprints, and Iris images are currently being collected either as part of the DHS US-VISIT full-scale operational program or as pilot studies. It was further found that the biometric process begins during the visa application process. A hearing before the Senate Committee on Homeland Security and Governmental Affairs on 9 December 2009 confirmed our application process⁵:

"Five Years After the Intelligence Reform and Terrorism Prevention Act (IRTPA): Stopping Terrorist Travel"

35M foreigners visit the US yearly and 7.1M apply for a visa in non-visa waiver countries. Biometric vendor literature and independent test results were reviewed to estimate typical biometric system performance parameters. It was found that image quality greatly influences the performance of large-scale systems so precise performance modeling would typically require extensive performance testing with representative data. Since our objective was to determine how major architectural improvements that enable flexible systems can improve performance, we simply set down very reasonable values for our hypothetical application and designed and tuned our system under current as is architectures and our proposed flexible architecture. This provided us feedback to improve our architecture and the designer can use our model to tune designs derived from our architecture given application specifics and testing results from representative image samples and biometric algorithms.

8.2.1.2 Model Components and Findings

Arena was used to model the flow of transactions through our system. See **Error! Reference** source not found. for the high-level flow.

To tune our system and determine proper computing and human staffing resources, we tracked performance metrics of interest to our stakeholders:

- 1. Match Accuracy
 - a. Percentage of Unusable Images

⁴ Systems Engineering Guided Tour, Vitech Corporation 2007.

⁵ http://hsgac.senate.gov/public/index.cfm?FuseAction=Hearings.Hearing&Hearing_ID=a8365202-6007-444a-8043-820344cf8be0

- b. Percentage of Matches Found
- c. Percentage with False Matches
- 2. Match Transaction Throughput
 - a. Hourly Transactions
- 3. Match Result Response Time
 - a. Average Response Time (in Minutes)
 - b. Maximum Response Time (in Minutes)



Figure 11 Biometric Transaction Flow through our performance model

In comparing simulation runs under varying stress conditions, we provide the findings in Table 1.

Stress Test #	Change	Significant Results
1	Increased Transaction Volume: 10%	Under transaction volume stress, our system's response time averaged 26% lower than for the traditional system.

2	Decreased Image Quality	Similarly poor results from both systems
3	Increased Threat-level for Five Days	Under the traditional system, hardware could not be increased in such short notice. In our system, the increased hardware sent the system out of balance but with increased human reviewers, overall match performance was increased slightly.
4	Increase in Transaction Volume: 50% Priority Transactions: 15%	Under the traditional architecture, transaction prioritization cannot be implemented and average response time was 7.2 minutes. Under our architecture, priority placement in queues allowed priority transactions to have an average response time of 1.9 minutes although non-priority transaction response time increased to 10.1 minutes.

Table 1 Architecture Performance Summary Differences

In final conclusion, we believe that our flexible architecture will always provide performance onpar or better than the traditional architecture. Shifting application goals can be better achieved with our flexible architecture.

8.3 BUSINESS CASE

In order to determine the value of an alternative implementation for biometric enterprise architecture, Team Biometrics resolved to assess the relative cost of implementing and maintaining the software that comprises each implementation of biometrics enterprise architecture; the "As-Is" (or current implementation) and the "To-Be" (prospective implementation). The Team has created and Biometrics enterprise architecture using the CORE modeling tool, incorporating the requirements from our requirements document in Appendix D. Using that architecture an assessment of the function points was conducted and recorded as depicted in the Function Point Basis Tables below. These function points were fed along with other factors as specified in Appendix C into a cost modeling tool called the Constructive Cost Model II (COCOMO II) to arrive at a cost level of effort to produce and maintain both the As-Is and To-Be implementations of the biometrics enterprise architecture.

Nominal	ILF/EIF	EO/EI	EIP		
Data Elements	20-50	6-19	5-15		
RecordElements/File Types	6+	4+	3+		
				v	alue
		As-Is	То-Ве	As-Is	То-Ве
Internal Logic File	ILF	Nominal	Higher	High	High
External Interface File	ELF	Nominal	Lower	High	Average
External Input	EIP	Nominal	Higher	High	High
External Output	EO	Nominal	Higher	High	High
External Inquiry	El	Nominal	Higher	High	High

Figure 12 Function Point Table Basis I

				Number of Function Points (As-Is Nominal)							
Com		As Is				To Be					
As-Is	То-Ве	As Is	To Be	L	Α	Н	L	Α	Н		
Nominal	Higher	10	15	2	4	6	4	8	12		
Nominal	Lower	7	5	2	4	6	1	2	3		
Nominal	Lower	4	3	2	4	6	4	8	12		
Nominal	Higher	5	7	2	4	6	4	8	12		
Nominal	Higher	4	6	2	4	6	4	8	12		

Figure 13 Function Point Table Basis II

The Function Point Table Bases (Basis I and Basis II) were used to produce COCOMO II generated cost figures as described in the "Sales and Pricing Table" and a "Cash Flow Table" for both the As-Is model and the "To-Be" model as shown below.

The Sales and Pricing Table for both As-Is and To-Be depict the quantity sales over the study timeframe of 5 years. In the As-Is case, since there are existing implementations the assumption is made that there is a steady revenue generation occurring based on adding 5 new installations of As-Is capabilities per year. IN the To-Be case, there are similar sales, but the To-Be sales are offset, in the first two years, by sales of the existing To-Be products.

The Cash Flow tables for the To-Be case only depicts cash flows for the As-Is infrastructure, where the To-Be Cash Flow Table shows cash flows occurring for both systems sales. While the To-Be does start out with selling both As-Is and To-Be capabilities, the To-Be case, ends up just accounting for only To-Be sales, as sales for the As-Is product ceases after the second year.

		م Sales and	AS-IS Sales and Pricing Table							
Inputs		Yr0	Yr1	Yr2	Yr3	Yr4				
Sales		Current								
As Is		5	5	5	5	5				
Total		5	5	5	5	5				
Pricing		Current	Price Change							
As Is		106072	1.1							
As Is			Yr1	Yr2	Yr3	Yr4				
Costs		Dev	Maint							
As Is	Expected	324846	282929	443051	693792	1086436				
As-Is	Low (Optimal)	201841	175796	275287	431083	675050				
As-Is	High (Pessimistic)	315377	274682	430136	673569	1054767				
Discount Ra	ite									
			10.00%							
Output										
NPV			\$10.18							

Figure 14 As-Is Sales and Pricing Table

	As-Is Cash Flow						
Units	Period 0	Period 1	Period 2	Period 3	Period 4		
As Is	5	5	5	5	5		
Total	5	5	5	5	5		
Revenue							
As Is	530360	530360	530360	530360	530360		
Total	530360	530360	530360	530360	530360		
Costs							
Exp Dev As Is	324846						
Exp Yr 1 As Is		282929					
Exp Yr 2 As Is			443051				
Exp Yr 3 As Is				693792			
Exp Yr 4 As Is					1086436		
Total	324846	282929	443051	693792	1086436		
Net Profit	205514	247431	87309	-163432	-556076		
NPV	\$10.18						

Figure 15 As-Is Cash Flow Table

		To-Be Sales and Pricing Table					
Inputs		Yr0	Yr1	Yr2	Yr3	Yr4	
Sales		Current					Total
As Is		5	3	0	0	0	8
То Ве		0	2	5	5	5	17
Total		5	5	5	5	5	25
Pricing		Current	Price Change				
As Is		106072	1.1				
То Ве		106072	1.1				
			Yr1	Yr2	Yr3	Yr4	
Costs		Dev	Maint				
As Is	Expected	324846	282929	443051	693792	1086436	
То Ве	Expected	252302	100540	122075	148220	179973	
As-Is	Low (Opt)	201841	175796	275287	431083	675050	
То Ве	Low (Opt)	201841	80432	97660	118576	143978	
As-Is	High (Pess)	315377	274682	430136	673569	1054767	
То Ве	High (Pess)	315377	125675	152594	185275	224966	
Discount Ra	ate						
Expected			10.00%				
Output							
NPV			\$1,093,548.51				

Figure 16 To-Be Sales and Pricing Table

	To-Be Cash Flow Table							
Units	Period 0	Period 1	Period 2	Period 3	Period 4	Total		
As Is	5	3	0	0	0	8		
To Be	0	2	5	5	5	17		
Total	5	5	5	5	5	25		
Revenue								
As Is	530360	318216	0	0	0	848576		
To Be	0	212144	530360	530360	530360			
Total	530360	530360	530360	530360	530360			
0.1								
Costs								
Exp Dev As Is	324846					324846		
Exp Dev To Be	0							
Exp Yr 1 As Is		282929						
Exp YF1 TO Be		100540						
Exp Yr 2 As is			100075					
Exp Yr 210 Be			122075					
Exp fr 3 AS IS				149330				
Exp Yr 4 Ac Is				146220	0			
Exp Tr 4 AS IS					170072			
Exp II 4 10 De					1/55/5			
Total	324846	383469	122075	148220	179973			
Net Deefit	205514	146901	408385	202140	250207			
NetProfit	205514	146891	408285	382140	350387			
NPV	\$1,093,548.51							

Figure 17 To-Be Cash Flow Table

These cash flow values were obtained from using COCOMO to derive the values that are contained in the Sales and Pricing Tables for both the As-Is and the To-Be case.

Using a hourly labor rate of \$200 per person (a \$115,000 yearly salary) and a nominal schedule, COCOMO II calculated that the expected cost of software development and maintenance for the As-Is case to be \$324,846 to develop and maintain existing Biometric software. Corresponding pessimistic and optimistic values were recorded as well and are found in Appendix C.

Likewise for the To-Be situation, COCOMO II calculated the expected cost of software development and maintenance to be \$252,302. Corresponding pessimistic and optimistic values were recorded as well and are found in Appendix C.

8.3.1 ASSUMPTIONS AND NPV COMPARISON OF BASE CASE (AS-IS) TO ALTERNATIVE (TO-BE)

In developing a Cost Analysis for the Biometric Enterprise architecture, we made several assumptions to determine our estimations. We assumed that Biometric Enterprise capabilities would sell, in the base case (As-Is) at a flat rate for "As-Is only" sales that As-Is sales would fall while introducing To-Be capabilities as shown in the tables. For value over time, to compare As-Is to To-Be we assume a nominal discount rate of 10% for the five year period. Using these as a basis we set the price for the As-Is situation so that Net Present Value (NPV) without considering other expectations, using the As-Is expected values, is nearly equal to zero.

We then used that price to model the NPV of the To-Be case to ascertain the value of implementing the To-Be capabilities. We expect the NPV of the To-Be case to be higher than the NPV of the As-Is case and in fact, when the price is set at \$106,072, in the As-Is case, NPV is \$10.00 (nearly zero). Using this same price (\$106,072) in the To-Be case, the NPV is \$1,093,548. This is a significant difference. These figures, from the COCOMO II model, along with the expected, pessimistic and optimistic values for the As-Is and To-Be cases were introduced into Syncopation's DPL7[®] decision and risk analysis tool to assess the true nature of the NPV and its relationship to the expected outcomes for both cases. The expectation is the same, that the NPV of the TO-Be case will be grater, by some measure as compared to the As-Is case and the resulting risk profile for the To-Be case will be less than that of the As-Is case. The results are shown below in the form of a DPL7 generated Tornado Diagram and a NPV Risk Profile both for each of the As-Is and the To-Be models:

As-Is DPL-generated Influence Diagram with chance nodes assigned using the COCOMO II generated expectations:



As-Is Chance Nodes:



As-Is Base Case Tornado Diagram:



As-Is Risk Profile with Expected NPV:



To-Be DPL-generated Influence Diagram with chance nodes assigned using the COCOMO II generated expectations:



To-Be Chance Nodes:



To-Be Tornado Diagram:



To-Be NPV Risk Profile:



With these results it is very easy to see that the To-Be implementation has a positive NPV while the As-Is implementation is a negative overall expected NPV. There is risk to the To-Be implementation as there is some level of risk in not realizing the expected NPV.
8.4 CONCLUSION

In conclusion, we have demonstrated a flexible large-scale biometric architecture that enables the promises of recent cutting-edge software and hardware architectures to reduce costs and provide a flexible weighting among the many stakeholder performance tradeoffs common to large-scale biometric systems. We have shown through price modeling the improved NPV risk profile and through performance modeling we showed the implementation of our architecture.

We recommend that an engineer considering a new large-scale implementation take our performance modeling components re-arranged them specific to their needs, and plug in results from their biometric component testing. Next tune your design with human and processing resources to best achieve your stakeholders' weighted goals under available budget.

APPENDIX A

Appendix A. REFERENCES

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APPENDIX A

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Appendix B. BIOMETRIC ARCHITECTURE PERFORMANCE SIMULATION

1. Hypothetical Application

The team found that modeling and simulation were required to understand the performance of such a complex system. A hypothetical application was developed based on open-source literature searches of yearly immigrant travelers arriving and exiting the US and also DHS's current and planned use of biometric systems in US international airports and along the US borders. It was found that face images, Fingerprints, and Iris images are currently being collected either as part of the DHS US-VISIT full-scale operational program or as pilot studies. It was further found that the biometric process begins during the visa application process.

35M foreigners visit the US yearly and in non-visa waiver countries, 7.1M apply for a visa overseas. Biometric vendor literature and independent test results were reviewed to estimate typical biometric system performance parameters and characteristics. It was found that image quality greatly influences the performance of large-scale systems so precise performance modeling requires extensive performance testing with representative data. Since our objective was to determine how major architectural improvements that enable flexible systems can improve performance, we simply set down very reasonable values for our hypothetical application and designed and tuned our system under current "as is" architectures and our proposed flexible architecture. This provided us feedback to improve our architecture and the designer can use our model to tune designs derived from our architecture given their particular application specifics and testing results from representative image samples and biometric algorithms.

2. Major Biometric Transaction Model Components

The flowchart of the major components of our model is provided in Figure 18. Components in orange are transaction queues within processes that include humans-in-the-loop. Grey boxes are transaction origination or termination processes. We did not include the adjudicator within our model since much of his work is to review cases overall. We also did not include the acquisition process except to characterize the transactions that come out of that process (poisson transaction creation distributions with given quality and biometric modalities). From research studies, we found that human experts and machine performance are quite comparable. However, humans are much slower and obviously don't have time to match an image against millions of images. Humans can however, review the very top automated matches. Since the images that they correctly identify do not precisely correlate with the images that the automated system identifies, human resources can be quite effective in-the-loop when match performance outweighs costs. We identified and tracked the key external measures of performance of interest to our stakeholders:

- 4. Match Accuracy
 - a. Percentage of Unusable Images
 - b. Percentage of Matches Found
 - c. Percentage with False Matches
- 5. Match Transaction Throughput
 - a. Hourly Transactions

- 6. Match Result Response Time
 - a. Average Response Time (in Minutes)
 - b. Maximum Response Time (in Minutes)
 - c. Priority Transaction⁶ Average Response Time (in Minutes)
 - d. Priority Transaction⁶ Maximum Response Time (in Minutes)



Figure 18 - Performance Simulation Process Flowchart - Hypothetical Border Application

Also distinctive to our architecture is the use of virtualized matchers allowing immediate reallocation of systems between modalities (face, iris, and fingerprint). As presented later in this appendix, we found that when the system is under mild throughput volume stress, this flexibility resulted in 26% lower average response times while providing no significant change to the match performance and using no increased human or machine resources. This was accomplished through the flexible re-allocation of stage 2 match systems only. Unfortunately, we discovered that similar re-allocation of stage 1 match systems was not possible since stage 1 matchers

⁶ Priority Transactions require real-time match search responses. Typically a human submits and is waiting for the response. When using priority transactions in our modeled example, we assumed that 15% of all transactions from each modality (face, iris, and fingerprint) were considered priority transactions. Our architecture provides for flexible response time prioritization by time due or by static priority depending on the application and implements this prioritization through placement of new transactions within each queue.

require significant dedicated memory space for each modality and costs for providing sufficient space would be prohibitive compared with simply adding additional servers.

3 Resources and Schedules

In creating our hypothetical example, we made some common-sense assumption about the distributions of transactions through the week and throughout the day and we assigned human reviewers in three shifts during each day with fewer reviewers during the third shift. Since response-time is one of our performance measures, we had to assign reviewers to all shifts rather than let the fewer transactions received overnight to linger all night. Automated systems were considered a constant capacity resource... although our cloud computing based architecture provides for the near real-time reallocation of servers to and from the application, we believe that in most real world datacenters there may not be a significant advantage to finding night work for these systems and therefore possible savings may be low. However, non priority response time transactions could benefit with improved match accuracy by running over night. In our hypothetical application, we emphasized response time over marginally improved match performance and therefore did not explore the possible increase in match accuracy through better allocation of slow processing periods; however, we do believe that our models would demonstrate this advantage of our architecture.



Figure 19 - Hardware, Reviewers, Border crossings and Visa Application Processing

To allow reasonable runtime simulations representing 5-days of border crossings and visa applications, we scaled our application down to 10% of actual transactions. All results are based

on this scale. We believe that our architecture is very scalable and provided with 10 times the human reviewers and 10 times the processing power, similar performance results would result. Even at one-tenth scale, our tuned simulation required about 1425 chassis (assumes 8 blade single-core servers per chassis) and 6 full-time reviewers during the first two shifts and 3 full-time reviewers during the night shift. This produced very good performance results for our baseline run; however, results deteriorated as additional transactions were forced through the system or as fewer resources were provided. Scaling this up would require 14250 chassis. This demonstrates the need for the commodity pricing that is provided with our cloud computing.

7. Simulation Queues and Entities

Table 2 lists the transaction queues within our model. Each queue was developed to support transaction prioritization by due-time or by constant value. This was compared with the as is architecture which uses FIFO queues. The significant improvement in using priority queues is provided later in this appendix. The process queues were model with gamma distributions with alphas of 2 and betas calculated to provide appropriate mean process times. Gamma distributions are often used for both automated and human based processes and we concluded that an alpha of 2 provided wait time distributions that were appropriate selection for all queues. In applications where match algorithm and human review processing can be tested, best fits should be determined and the stochastic wait time distributions modified accordingly.

Queue - Basic Process							
	Name	Туре	Attribute Name	Shared	Report Statistics		
1	Human Review Process Queue.Queue	Highest Attribute Value	Response	Г	ম		
2	Iris Matcher.Queue	Highest Attribute Value	Response	Γ	J		
3	Photo Matcher.Queue	Highest Attribute Value	Response	Γ			
4	Photo Slow Matcher.Queue	Highest Attribute Value	Response	П	N		
5	Iris Slow Matcher.Queue	Highest Attribute Value	Response	Γ	N		
6	TenPrint Matcher.Queue	Highest Attribute Value	Response		N		
7	TenPrint Slow Matcher.Queue	Highest Attribute Value	Response	Γ	R		
8	TwoPrint Matcher.Queue	Highest Attribute Value	Response	Γ	R		
9	TwoPrint Slow Matcher.Queue	Highest Attribute Value	Response				
10	Manual Enrollment.Queue	Highest Attribute Value	Response	Γ			

Table 2 - Transaction Queues

Table 3 lists the various types of entities that flow between and wait at the queues. Each image entity is assigned an image quality value that determines the likelihood that it will found unusable, require human-in-the-loop enrollment, and perform well in match tasks at various stages. We explored the effects of decreased average image quality on the system and found that it most significantly drained the human reviewer resource as they tried to keep up with the need to manually review.

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Entity									
	Entity Type	Initial Picture	Holding Cost / Hour	Initial VA Cost	Initial NVA Cost	Initial Waiting Cost	Initial Tran Cost	Initial Other Cost	Report Statistics
1	Application	Picture.Yellow	0.0	0.0	0.0	0.0	0.0	0.0	ব
2	FraudApplication	Picture Man	0.0	0.0	0.0	0.0	0.0	0.0	v
3	Test	Picture.Red Page	0.0	0.0	0.0	0.0	0.0	0.0	T
4	Application with Mate	Picture.Report	0.0	0.0	0.0	0.0	0.0	0.0	ন
5	Photo	face	0.0	0.0	0.0	0.0	0.0	0.0	T
6	TenPrint	hand	0.0	0.0	0.0	0.0	0.0	0.0	ন
7	TwoPrint	hand	0.0	0.0	0.0	0.0	0.0	0.0	ন
8	Iris	eye	0.0	0.0	0.0	0.0	0.0	0.0	ব
9	EnterPhoto	face	0.0	0.0	0.0	0.0	0.0	0.0	ন
10	ExitPhoto	face	0.0	0.0	0.0	0.0	0.0	0.0	v
11	VisitPhoto	face	0.0	0.0	0.0	0.0	0.0	0.0	ন
12	Priority	Picture.Report	0.0	0.0	0.0	0.0	0.0	0.0	ব

Table 3 - Transaction Queues

8. Animated high-level model user interface

Our models were developed using Arena which provides an animated interface. We found this interface to be very useful when tuning the required resource and in validating our model. Figure 20 is the highest level of our model with queues and the logic hidden in each of the steps. Image transactions flow from left to right through this model and all the performance statistics are collected from each transaction once the transaction finishes. During actual statistical collection runs, animation was turned off to significant increase simulation time. A typical run representing 5-days of transactions (10% scale as discussed earlier in this appendix) required only a few minutes to run. Both entities flowing through the queues and the pictures representing some of the queues were animated to identify their location, modality, and busy state. Calendar and time were also helpful to following the times of day when the queues may fill and additional resources were needed.

The results from customized counts gathered during a "5-day" run are shown in Table 4. The abbreviations included in this table are:

CR – Correct Reject (The image had no matches in the database and none were found)

FR – False Reject (The image had a match in the database but was not found)

CA – Correct Accept (The image had a match in the database and it was correctly identified)

FA – False Accept (The image had no matches in the database but an image was incorrectly identified)

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Biometric systems represent the likelihood of match errors through traditional ROC tradeoff curves. The degree of similarity that two images must have to be considered a match is the match threshold. This match threshold can be adjusted to manage the natural tradeoff that always exists between the risks of not identify match and the risks of identify non-matches as matches. In our hypothetical application, we found that the first type of risk represents the possibility of not identifying someone who goes under multiple aliases or may be contained in a most want watch list. While the second type of risk is that the human reviewers are overwhelmed by incorrect matches and workload is significantly increased. Through this ROC curve, one can properly adjust the workload and missed matches. Significant testing must be performed with the actual match algorithms and representative quality of images to determine the threshold that best balances costs and performance.

Table 4 - Custom Event Counts Accumulated during 5 days (actual 10% scale)

Count	Value	Count	Value
Automated CR	243,864.00	Reviewer FA	19,171.00
Automated CR Fingerprint	91,297.00	Reviewer FA Fingerprint	2,799.00
Automated CR Iris	55,367.00	Reviewer FA Iris	230.00
Automated CR Photo	7,773.00	Reviewer FA Photo	1,714.00
Automated CR VisitPhoto	52,699.00	Reviewer FA VisitPhoto	11,457.00
Automated FR	3,248.00	Reviewer FR	13,455.00
Automated FR Fingerprint	632.00	Reviewer FR Fingerprint	8,187.00
Automated FR Iris	0	Reviewer FR Iris	722.00
Automated FR Photo	281.00	Reviewer FR Photo	351.00
Automated FR VisitPhoto	1,833.00	Reviewer FR VisitPhoto	2,180.00
Reviewer CA	41,156.00	Sent to Manual Enrollment	28,976.00
Reviewer CA Fingerprint	24,817.00	Sent to Reviewers	132.351.00
Reviewer CA Iris	2,188.00	Total Probe Images Sent to Match	379,578.00
Reviewer CA Photo	1,079.00	Total with a Mate	59,702.00
Reviewer CA VisitPhoto	6,852.00	Unable to Enroll	11,616.00
Reviewer CR	57,379.00		
Reviewer CR Fingerprint	8,216.00		
Reviewer CR Iris	750.00		
Reviewer CR Photo	5,145.00		

34,605,00

9. Modeling with Arena

Reviewer CR VisitPhoto

Figure 21 is the main interface that we created to monitor runs and collect statistics. During runs that allowed the queues to very often fall to zero at night, each of the five days could be considered separate runs. When multiple replication of the simulation was run, variability between runs was found to be similar to these inter-day results and to be small and insignificant. It was therefore decided that multiple sample statistics for a single configuration were not required since each run was found to produce an insignificant difference in results.

In applications where significant test data is available for more accurate conclusions, these variations may be more significant; however, given the large magnitude of transactions that flow through the system each day, variability between similar days would be insignificant. Obviously, the real world issues of busier and slower days need to be considered in the tuning of real world designs. We simply took the number of transactions per year and divided by either the number of weekdays for the visa applications and by the number of total days for the border crossings... this could be considered best case since any variability could result in performance issues. Varying the rate throughout a given simulation should be included in a real world simulation. We only varied the rate based on the time of day. We did perform tests at various transaction throughput to determine the sensitivity of the system to such variability as described later in this appendix.

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Figure 21 - Arena Provides Major Queue Lengths

The Figure 21 interface monitors the stage-1 match queues (for iris, face, and fingerprint), the stage-2 match queues, and the human review queue (which includes the manual enrollment queue as well as the match review queue since they require the same resource type). Also included on the right of the diagram is a graph of the average and maximum response time for all terminated transactions during the simulations measured in minutes. The metrics that were considered to be most critical to our stakeholders were specifically calculated and their values provided in the interface. Variables in the model are easily altered and the simulation re-run to contrast results. Note that in the displayed simulation run, the Human Review Queue continues to grow significantly during each day resulting in rather large response times even when overall the reviewers are only busy an average of 6.57 out of 7.00 available time units due to slow periods during the night after the work backlog has been worked down.

Figure 22 is the high level simulation module for generating the required distributions of transaction types to feed the rest of the model. All transactions in our model originate from this module and then exit to the right. They exit from the first (higher) line if they did enroll successfully and then move the match engines module. They exit from the second (lower) line if they did not enroll successfully and move to a human in the loop manual attempt to enroll. The human might mark certain landmarks within the biometric image to help the enrollment algorithm process the image.



Figure 22 - Main Simulation Module that Creates Required Distributions

At the other end of the model flow are a number of modules that trap and record the final disposition of every completed transaction. Figure 23 depicts the module that handles all transactions that were matched in the automated matcher and validated by the human reviewer as a match and are a correct match. These transactions are then split by the various modalities (iris, visa photo, visit photo, and fingerprint) for analysis. Performance statistics for priority transactions are also separated and counted separately.



Figure 23 - An example of one of the modules that traps and bins the transactions for the collection of statistics

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Figure 24 is the high level manual enrollment module which includes a process with an animated queue. At time to this screen capture, six images were awaiting an available human reviewer to re-attempt a failed automated enrollment. With our configuration, the human resources that provide match review also provide the manual enrollment attempts so, although contain within different modules, both of these queues will tend to increase at the same time as the reviews become overloaded.



Figure 24 - Manual Enrollment Module



Figure 25 – High-level Human Review Processing Flow

Figure 25 depicts the processing flow for the manual match review and lookup of the review's correctness. Most paths provide a count of entities that have flowed through since the beginning of the simulation run.

The matching engine which, in our architecture, handles the matching of iris images, 10-prints, 2-prints, and face images against the entire enrolled biometric databases is shown in Figure 26. The architecture includes a first stage which holds all templates in memory for speed and a second stage which uses a larger and more accurate template. The second stage only compares the biometric image to images that have been determined by the first stage to be a possible match. The second stage can look-up the templates of the candidate images and therefore does not store these larger templates in memory. We determined that these differences between stage 1 and stage 2 type matchers would allow stage 2 matchers to be virtualized and act on any modality; however, stage 1 matchers are less able to take advantage of our architecture since these must remain specialized to a modality. Stage 1 matchers can perform stage 2 matches as needed for efficient real-time hardware resource allocation.

Images that were not automatically enrolled and were also not enrolled after human attempts to assist in the enrollment, end up in the "Unenrollable" bin at the bottom of this module rather than run through the stage-1 and then stage-2 matching queues and contributes to the "% of Unusable Images" performance metric.



Figure 26 - High-level 2-stage match engine module

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Figure 27 – Baseline run performance results.

10. Baseline Run

After setting the data input transaction volume to the desired throughput volume of 10% of actual volume, server and human resources were allocated through trial-and-error to produce reasonable performance metrics while not overtaxing the system or over allocating resources. The results following this process are shown in Figure 27. Here 30 hardware chassis are dedicated to iris matching, 100 are dedicated to face photo matching, and 345 are dedicated to fingerprint matching. Of the 475 allocated chassis, an average of 334 were actively performing their matching function at any given time. They were not always fully utilized due to the slow night periods. Likewise, of the five assigned human reviewers, an average of 3.91 were actively engaged at any given time. The average transaction ran through the system in 1.9 minutes with the longest transaction (a fingerprint) requiring 10.0 minutes.

Once we had the baseline system well tuned for the desired volume, we tested the sensitivity of the system to a simple 10% overall increase in each type of transaction. Figure 28 provides the resulting performance of this mildly stressed system. There was no significant change to the match accuracy since the system continue to run the same algorithms and we assumed that the human reviewers were not aware of the slightly increase backlog of cases ready for their review. However, the queues of waiting transactions grew resulting in increased response times of 42% on average and 86% maximum during the 5-day run. Also, of course, the human reviewers and matching chassis had fewer opportunities to become idle. The human reviewers had 37% less

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idle time while the chassis had 23% less time. This might be a desired point if response time was less critical and costs of human reviewers and match chassis were more critical.

Fortunately, our architecture allows for multiple uses of the chassis to enable real-time flexible allocation among iris, face photo, and fingerprint matching duties. We implemented this change in our model without changing any total resources and found that the added flexibility resulted in a lower average response time as we had hoped. The response time was 26% lower with an average of 2 minutes which might be considered acceptable. Our design allowed us to process additional throughput volume without increasing our costs including labor or hardware costs.



Figure 28 – Stress Test 1

Once we had the baseline system well tuned for the desired volume, we tested the sensitivity of the system to a simple 10% overall increase in each type of transaction. Figure 28 provides the resulting performance of this mildly stressed system. There was no significant change to the match accuracy since the system continue to run the same algorithms and we assumed that the human reviewers were not aware of the slightly increase backlog of cases ready for their review. However, the queues of waiting transactions grew resulting in increased response times of 42% on average and 86% maximum during the 5-day run. Also, of course, the human reviewers and matching chassis had fewer opportunities to become idle. The human reviewers had 37% less idle time while the chassis had 23% less time. This might be a desired point if response time was less critical and costs of human reviewers and match chassis were more critical.

Fortunately, our architecture allows for multiple uses of the chassis to enable real-time flexible allocation among iris, face photo, and fingerprint matching duties. We implemented this change

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in our model without changing any total resources and found that the added flexibility resulted in a lower average response time as we had hoped. The response time was 26% lower with an average of 2 minutes which might be considered acceptable. Our design allowed us to process additional throughput volume without increasing our costs including labor or hardware costs.



Figure 29 - In stress test 2

In stress test 2, depicted in Figure 29, the throughput remained elevated 10% while the photo quality was reduced by 20%. The reduced image quality resulted in significant increases in the transaction response times as well as to the number of unusable images (1.3 percent to 2.9%). The increased response times were due to backlogs in image match reviews as reviewers needed to increase the time attempting to process images that would not automatically enroll. In addition the poorer quality images resulted in lower match accuracy performance although not as significantly as we may have predicted. Performance of match algorithms should be tested with various levels of quality images to more precisely model this effect for a specific application. Also shown here is the work schedule for the operators since we will need to increase staff to handle these lower quality images. Since our analysis did not include the image acquisition equipment and process, we did not look at possible tradeoffs of adding reviewers vs. improving the front-end image acquisition process. We assumed that the quality of images received may change but that we do not have control of this change and can only try to adapt the system to these new inputs.

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Figure 30 - Adjusting staff levels higher after lower quality images

We next adjusted our staff levels until we regained our previous performance. As shown in Figure 30, we had to increase the first two shifts up by two staff reviewers. We were able to hold the night shift at a staff of three reviewers.

A significant advantage to our architecture built on a cloud computing model, over previous architectures is the flexibility of quickly allocating and de-allocating hardware. We pay only for the hardware allocated to the task at any given time. To determine the advantage of this, for stress test 3, we elevated the threat level for a five day period while keeping our demand elevated and our image qualities reduced compared with the original baseline. Increases to the threat level will add to the importance of finding matches with less concern for cost. One method for accomplishing this is to add hardware to the slower but more accurate stage 2 matchers so that they can crunch on more of the matches returned from the faster but less accurate stage 1 matchers. This resulted in a slight increase of 69.5% of matches found rather than 67.9% found. This would allow 5% of the matches that would have gone undetected to be found. If every match is important without regard to cost then this increased accuracy might be worthwhile. Unfortunately, the increased stage 2 matchers sent the system out of balance and the human reviewers were unable to maintain a short queue throughout the day. Response times again became unacceptable with an average overall wait of 20 minutes including nearly 32 minutes for fingerprint results. See Figure 14.

We found that the night shift needed to be increased by 2 staff reviewers to bring the system back into balance as shown in Figure 32.

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Figure 32 - Increase Nightshift Staff allowed

Response time continued to be slow and a further increase of hardware by 50% was used to restore response times while maintaining the higher match accuracy critical during the weeklong elevated threat condition. This is shown in Figure 33. Thanks to our architecture, we could now flexibly reduce the hardware and staff reviewers as soon as the elevated threat conditions ended and reduce our costs.



Figure 33 - Further increased hardware 50% to bring response time down.

We next demonstrate through simulation one of the advantages of an SOA architecture allowing for the stage 1 and stage 2 matchers to be separate services provided by different vendors. Since the results from algorithms provided by two vendors are likely to be someone less correlated than from algorithms of the same vendor, then assuming that both vendors have similar performance, a system that makes use of both may result in improved performance. One way to fuse their results is to have the top results from the first vendor's fast algorithm feed the second vendor's slow algorithm. Since we would need significant test results to determine this improvement, we could only make some assumptions and then run the simulation for performance based on those assumptions. As seen in Figure 34, match performance was improved. Results from various vendor system could be combined in other arrangements and adjusted over time thanks to our architecture, SOA, and cloud computing.

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Figure 34 - SOA Architecture allow Alternative Stage 1 and Stage 2 Matchers



Figure 35 - Sudden increase in transactions by 50%.

Next we further increase throughput demand to 50% above baseline from the 10% above baseline to simulate a sudden surge in demand. We found that the hardware that had been added during the threat conditions was sufficient to handle this load but the manual reviewers were again overwhelmed. See Figure 35.

This time, we assume that we are out of funding and cannot add staff during this transaction surge period. However, we know that 15% of the transactions require real-time responses (the person who submitted the image may be waiting for the match responses) while the other 85% are of lower priority. The 7 minute average and 104 minute maximum response time is not acceptable. Our design allows for prioritization of the match transactions by either time-due or by constant priority. It does this by sticking each transaction new to a queue ahead of all transactions with lower priority or time-due stamps. The high priority transactions now had an acceptable average response time of 1.9 minutes with a maximum of 8.9 minutes. Of course, the non-priority response times were increased but this might be acceptable for many applications.



Figure 36 - Priority Transactions

11. Summary of Results and Conclusions

For a hypothetical border crossing application, we developed a detailed simulation of a design instantiation based on our proposed architecture. We demonstrated that the flexibility that our architecture enables can provide real performance benefits under some conditions and never performed worse than the traditional system. Our system was sized based on requirements obtained from open-source literature. Particularly when the environment changes, such as changes in threat levels, throughput levels, image quality, or multiple prioritizations of transactions, current systems cannot be easily or quickly modified in response. Thanks to the use of SOA architecture, cloud computing, and transaction prioritization techniques significant value

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is offered. Our model was built to allow the results from biometric algorithm and human review testing to be used to generate a simulation estimating real-world performance. Our model also allows us to conduct what-if analysis for best designs for a given application. Tools provided by Arena allow various methods for optimizing design parameters through multiple simulations within the parameter space.

Count	Application Parameters
7,100,000	US Visas Issued (2008)
130,000,000	US Border Enrolled Travelers (2008)
35,000,000	Foreign Visitors Entering U.S./Year
35,000,000	Foreign Visitors Exiting U.S./Year
50	Resource: Human Reviewers per shift
4750	Resource: Total Hardware Chassis

Table 5 – Full Scale Transactions

The metrics of interest to our stakeholders include:

Match Accuracy

- Percentage of Unusable Images
- Percentage of Matches Found
- Percentage of False Matches

Match Transaction Throughput

Match Result Response Time

- Average Response Time
- Maximum Response Time
- Priority Transaction Response

We showed that our architecture performs better than the traditional architecture under shifting environments to maintain these performance requirements.

Under Stress Test #1, we subjected our baseline system a 10% additional throughput volume beyond its intend volume. This resulted in a 42% increase in overall system's average response time and an 86% increase in the maximum response time. Our architecture allows virtualized services to service any of the stage 2 processes for any of the biometric modalities. When we switched on this capability, our architecture allowed us to lower our average response time by 26% compared with the traditional architecture which does not allow for virtualized servers for multiple modality roles. We had no loss in other performance metrics.

Under Stress Test #2, we also decreased the quality of images and found that this caused a significant increase in the backlog for reviewers and significantly lowered our match accuracies. By adding two additional staff to the night shift and adding 50% more hardware, we brought our response time back down. However, the match accuracy remained stubbornly high. The results under this test were similar between our architecture and the traditional architecture.

Under Stress Test #3, we increased the Threat Level for a five day period. This has the effect of increasing the critical need to locate matches without regard to additional costs needed to locate these matches. Since the traditional model was not a cloud-based system, we were unable to respond in this limited period with increased hardware. Also, our SOA internal architecture allowed us to swap to more accurate vendor's stage 2 algorithms while maintaining our original vendor for the stage 1 matchers. The overall result was a 1-2% increase in matches found and a very significant improvement in response time.

Under Stress Test #4, we significantly increased volume by 50% but designated 15% of transactions to be priority transactions. Under the traditional system, all transactions averaged 7.2 minutes. Under our architecture, priority placement in queues allowed priority transactions to have an average response time of 1.9 minutes although non-priority transaction response time increased to 10.1 minutes.

1	Increased Transaction Volume: 10%	Under transaction volume stress, our system's response time averaged 26% lower than for the traditional system.
2	Decreased Image Quality	Similarly poor results from both systems
3	Increased Threat-level for Five Days	Under the traditional system, hardware could not be increased in such short notice. In our system, the increased hardware sent the system out of balance but with increased human reviewers, overall match performance was increased slightly.

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4	Increase in Transaction Volume: 50% Priority Transactions: 15%	Under the traditional architecture, transaction prioritization cannot be implemented and average response time was 7.2 minutes. Under our architecture, priority placement in queues allowed priority transactions to have an average response time of 1.9 minutes although non-priority transaction response time increased to 10.1 minutes.

Table 6 - Performance Summary Differences

In final conclusion for our performance simulation testing, we believe that our flexible architecture will always provides performance on-par or better than the traditional architecture. Shifting application goals can be better achieved with our flexible architecture. Our model can be used with real world biometric applications once the biometric algorithms and human reviewers are tested for their performance characteristics.

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Appendix C. FUNCTION POINT ANALYSIS VALUES

The following settings were used to establish the Net Present Value (NPV) in both the As-Is and the To-Be models. The values for the To- be are considered "nominal" for establishing the client server applications development and maintenance estimates. These resulting estimates were put into a DPL 7 model to assess the cumulative risk based on NPV. These two NPV values were compared directly.

The As-Is model's NPV was set to near zero (as close to zero as possible) by manipulating the price of As-Is revenue and cost data. That price was transferred to the To-Be revenue and cost data and the NPV was calculated. These values were used in the DPL 7 model to arrive at the cumulative NPV and the associated risk.

		AS-IS Sales and Pricing Table						
Inputs		Yr0	Yr1	Yr2	Yr3	Yr4		
Sales		Current						
As Is		5	5	5	5	5		
Total		5	5	5	5	5		
Pricing		Current	Price Change					
As Is		106072	1.1					
As Is			Yr1	Yr2	Yr3	Yr4		
Costs		Dev	Maint					
As Is	Expected	324846	282929	443051	693792	1086436		
As-Is	Low (Optimal)	201841	175796	275287	431083	675050		
As-Is	High (Pessimistic)	315377	274682	430136	673569	1054767		
Discount F	Rate							
			10.00%					
Output								
NPV			\$10.18					

As-Is Revenue Cost and Cash Flow worksheets:

As-Is Sales and Pricing Table

	As-Is Cash Flow					
Units	Period 0	Period 1	Period 2	Period 3	Period 4	
As Is	5	5	5	5	5	
Total	5	5	5	5	5	
Revenue						
As Is	530360	530360	530360	530360	530360	
Total	530360	530360	530360	530360	530360	
Costs						
Exp Dev As Is	324846					
Exp Yr 1 As Is		282929				
Exp Yr 2 As Is			443051			
Exp Yr 3 As Is				693792		
Exp Yr 4 As Is					1086436	
Total	324846	282929	443051	693792	1086436	
Net Profit	205514	247431	87309	-163432	-556076	
NPV	\$10.18					

As-Is Cash Flow Table

		To-Be Sales and Pricing Table					
Inputs		Yr0	Yr1	Yr2	Yr3	Yr4	
Sales		Current					Total
As Is		5	3	0	0	0	8
То Ве		0	2	5	5	5	17
Total		5	5	5	5	5	25
Pricing		Current	Price Change				
As Is		106072	1.1				
To Be		106072	1.1				
			Yr1	Yr2	Yr3	Yr4	
Costs		Dev	Maint				
As Is	Expected	324846	282929	443051	693792	1086436	
To Be	Expected	252302	100540	122075	148220	179973	
As-Is	Low (Opt)	201841	175796	275287	431083	675050	
To Be	Low (Opt)	201841	80432	97660	118576	143978	
As-Is	High (Pess)	315377	274682	430136	673569	1054767	
То Ве	High (Pess)	315377	125675	152594	185275	224966	
Discount Ra	ite						
Expected			10.00%				
Output							
NDV/			\$1 002 E/IQ E1				

To-Be Sales and Pricing Table

Appendix	C
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	То-Ве								
		Ca	sh Flow Ta	ble					
Units	Period 0	Period 1	Period 2	Period 3	Period 4	Total			
As Is	5	3	0	0	0	8			
То Ве	0	2	5	5	5	17			
Total	5	5	5	5	5	25			
Revenue									
As Is	530360	318216	0	0	0	848576			
To Be	0	212144	530360	530360	530360				
Total	530360	530360	530360	530360	530360				
Costs									
Exp Dev As Is	324846					324846			
Exp Dev To Be	0								
Exp Yr 1 As Is		282929							
Exp Yr 1 To Be		100540							
Exp Yr 2 As Is			0						
Exp Yr 2To Be			122075						
Exp Yr 3 As Is				0					
Exp Yr 3 To Be				148220					
Exp Yr 4 As Is					0				
Exp Yr 4 To Be					179973				
Total	324846	383469	122075	148220	179973				
Net Profit	205514	146891	408285	382140	350387				
NDV	É1 003 E48 E1								
INPV	\$1,093,548.51								

To-Be Cash Flow Table

	Project			То-Ве	As-Is
Scale					
Factor					
	Precedentedness			NOM	EH
	Development Flexibility			NOM	VL
	Architecture/Risk Resolut	ion		LOW	NOM
	Team Cohesion			HI	LOW
	Process Maturity			NOM	LOW
Schedule				NOM	NOM
				Function	
Sizing Metho	od			Points	
Breakage %				0	10%
Model Size i	n Function Points				
	Language			Java	C++
	Function Type				
		ILF	L	4	2

Appendix C				
		А	8	4
		Н	12	6
	EIF	L	1	2
		А	2	4
		н	3	6
	EI	L	4	2
		А	8	4
		н	12	6
	EO	L	4	2
		А	8	4
		Н	12	6
	ExtInq	L	4	2
		А	8	4
		Н	12	6
Collect BMEA Data EAF				
Product	RELY		LO	NOM
	DATA		HI	HI
	DOCU		NOM	NOM
	CPLX		HI	NOM
	RUSE		NOM	HI
				D(ALG
Platform			D(ALG H)	VH)
	STOR		HI	NOM
Derconnol	PVUL		NOM	
Personnei			NOM	
	PCAP		NOM	
	ADEV			
	ITEV		н	
			н	NOM
Project			н	NOM
rioject	SITE		10	
Perform Reviewer Functions	SITE		20	20
Product	RFLY		10	
	DATA		HI	
	DOCU		NOM	
	CPLX		HI	
	RUSE		NOM	
Platform	TIME		HI	
	STOR		HI	
	0101			

		PVOL	NOM
	Personnel	ACAP	NOM
		PCAP	NOM
		PCON	NOM
		APEX	HI
		LTEX	HI
		PLEX	HI
	Project	TOOL	HI
		SITE	LO
Provide Ne	twork Support		
	Product	RELY	LO
		DATA	HI
		DOCU	NOM
		CPLX	HI
		RUSE	NOM
	Platform	TIME	HI
		STOR	HI
		PVOL	NOM
	Personnel	ACAP	NOM
		PCAP	NOM
		PCON	NOM
		APEX	HI
		LTEX	HI
		PLEX	HI
	Project	TOOL	HI
	-	SITE	LO
Use BMEA	Service		
	Product	RELY	LO
		DATA	HI
		DOCU	NOM
		CPLX	HI
		RUSE	NOM
	Platform	TIME	HI
		STOR	HI
		PVOL	NOM
	Personnel	ACAP	NOM
		PCAP	NOM
		PCON	NOM
		APEX	HI
		LTEX	HI

		PLEX	HI	
	Project	TOOL	HI	
		SITE	LO	
Maintenanc	e		To-Be	As-Is
	Precedentedness	5	NOM	NOM
	Development Fle	xibility	HI	LO
	Architecture/Risk	Resolution	HI	LO
	Team Cohesion		HI	HI
	Process Maturity		NOM	NOM
Schedule			NOM	NOM
Maintenanc	e			
Collect BME	A Data EAF			
	Product	RELY	LO	
		DATA	HI	
		DOCU	NOM	
		CPLX	HI	
		RUSE	NOM	
	Platform	TIME	HI	
		STOR	HI	
		PVOL	NOM	
	Personnel	ACAP	NOM	
		PCAP	NOM	
		PCON	NOM	
		APEX	HI	
		LTEX	HI	
		PLEX	HI	
	Project	TOOL	HI	
		SITE	LO	
Perform Rev	viewer Functions			
	Product	RELY	LO	
		DATA	HI	
		DOCU	NOM	
		CPLX	HI	
		RUSE	NOM	
	Platform	TIME	HI	
		STOR	HI	
		PVOL	NOM	
	Personnel	ACAP	NOM	
		PCAP	NOM	
		PCON	NOM	

			HI	
			HI	
	Dusisat	PLEX	HI	
	Project		HI	
D		SILE	LO	
Provide Ne	etwork Support	DELV		
	Product	RELY	LO	
		DATA	HI	
		DOCU	NOM	
		CPLX	HI	
		RUSE	NOM	
	Platform	TIME	HI	
		STOR	HI	
		PVOL	NOM	
	Personnel	ACAP	NOM	
		PCAP	NOM	
		PCON	NOM	
		APEX	HI	
		LTEX	HI	
		PLEX	HI	
	Project	TOOL	HI	
		SITE	LO	
Use BMEA	Service			
	Product	RELY	LO	
		DATA	HI	
		DOCU	NOM	
		CPLX	HI	
		RUSE	NOM	
	Platform	TIME	HI	
		STOR	HI	
		PVOL	NOM	
	Personnel	ACAP	NOM	
		PCAP	NOM	
		PCON	NOM	
		APEX	HI	
		LTEX	н	
		PLEX	н	
	Project	TOOL	HI	
		SITE	LO	
	Labor Rate		200	200

Life Span	5	5
Code Modified	10	45
Code Added	20	50
Software Unerstanding	45	20
SW Unfamiliarity	0.2	0.5

Appendix D. BMEA REQUIREMENTS DOCUMENT

Biometric System Enterprise Architecture (BM-EA) Functional Requirements Document

- 1. Introduction.
 - 1.1. Background & Purpose. Biometric System Enterprise Architecture (BM-EA) is a system envisioned to support eased implementation and use of Biometric acquisition, search and decision capabilities across an organization's enterprise. The enterprise consists of all parties and capabilities needed to collect, store and act on biometric images collected by biometric acquisition systems such as finger print machines. As conceptually depicted in the "BM-EA Context Diagram" below, practitioners those persons acting in the capacity as border crossing agent, who needs to quickly identify an individual crossing international borders. There is multitude other roles and activities that include the need to conduct detailed, fine-grained image analysis supporting law-enforcement forensic activities. These and multitude other activities require streamlined and economically efficient capabilities to initiate, store retrieve and compare images for assessing and adjudicating identities of individuals in support of their respective functions.



BM-EA Context Diagram

1.2. Scope. This source requirements specification establishes the basis for the design, development, performance, and test requirements for Biometric System

Architecture based on existing Biometric hardware systems. Biometric Enterprise Architecture (BM-EA) serves as a means for managing and using biometric information collected from biometric acquisition systems to ratify personal identification across an enterprise As depicted in the "BM-EA External Systems Diagram" below the BM-EA has four basic external "systems" or components:

- Biometric Collection Component
- Subject Component
- Requestor Component
- The "system" represented by the BM-EA.
- 1.2.1. The Biometric *Collection Component* is represented by hardware comprised of five different biometric collection systems:
 - Fingerprint Collection Machine
 - Iris Image Collection Machine
 - Facial Pattern Collection Machine
 - Voice Pattern Collection Machine
 - DNA collection capability
 - 1.2.1.1.These hardware systems all provide an image collection capability used to supply images to the BM-EA.
- 1.2.2. The *Requestor Component* is an external actor/role that initiates biometric collection and (or) biometric verification requirements of a *Subject Component*. The BM-EA supports registering personal identities of individuals as well as ratifying personal identities from existing, registered identities.
- 1.2.3. The *Subject Component* is an identifiable person who is the subject of a biometric collection or verification effort conducted by a *Requestor Component*.
Appendix D



Figure 37 BM-EA Context Diagram

- 2. BM-EA Mission.
 - 2.1. The mission of the BM-EA System is to streamline enterprise capabilities to initiate, store retrieve and compare images for assessing and adjudicating identities of individuals. BM-EA offer its users and vendors simple standardized and open architecture to develop and implement enterprise infrastructure without having to invest in redundant and repetitive capabilities when considering the use of multiple biometric collection modes. BM-EA aims to improve service availability, quality and response time and should not adversely impact a practitioner's ability to adequately identify individuals based on their biometric signature.
- 3. Existing Deficiencies.
 - 3.1. Biometric system providers currently, primarily provide BM-EA implementations as client-server based architecture and delivered systems generally involve one image mode from the modes identified above (i.e. fingerprint, voice, etc.). These system implementations are largely put into service as large, monolithic non-interoperable capabilities. Providers are driven to provide such stovepipe systems, as the underlying algorithms are largely vendor specific and are highly proprietary. As such the systems management and graphical user interface portions of the systems are tightly coupled with such delivered systems resulting in little ability to share, collate and fuse results across the various algorithm capabilities. BM EA aims to de-couple the user interface and systems management functions of the algorithms allowing vendors to focus on fine-tuning their algorithms and providing them consistent, standards based capabilities to use the results of vendor algorithm computations and calculations.
- 4. Related Documents.

- BM-EA System Source Document (this document)
- EIA 632 (System Engineering Standards)
- Biometric Systems Hardware Specifications
- BM Book #1
- BM Book #2
- 5. Requirements.
 - **5.1.General Requirements**
 - 5.1.1. A *Requestor* needs to collect and register biometric information of a *Subject*.
 - 5.1.2. A *Requestor* needs to identify a *Subject* based on collected Biometric Information.
 - 5.1.3. A *Subject* needs to use BM-EA to verify own identity to gain access to an enterprise capability.
 - 5.2.Functional Requirements. This section describes the functional requirements of BM-EA in cascading order to the lowest level for systems design and specification. While this document specifies most of the functional capabilities required of the BM-EA as depicted in the "BM EA Functional Decomposition Diagram" below, it does not completely specify all functional requirements. What this document does accomplish is to specify functional requirements for sub-set of what BM-EA must do for a specific set of requirements and relating those requirements to user needs. Functional decomposition is used to specify and communicate broad BM-EA requirement concepts by decomposing them into layers of increasing detail resulting in a functionally specified requirements set depicted in the "BM EA Functional Decomposition Diagram".



Appendix D

Figure 38 BM EA Functional Decomposition Diagram

- 5.3. BM-EA System shall provide system users ability to *acquire, register and review individual biometric qualities of Subjects* 24 hours/7 days a week.
 - 5.3.1. BM EA shall provide capabilities *for users to assess BM EA system and algorithm performance* and includes response time, throughput, and match accuracy. These metrics shall be displayed on a Performance Dashboard. This requirement will not be decomposed further.
 - 5.3.2. BM EA shall provide capabilities for users to *verify the identity of a subject/person*.
 - 5.3.2.1.BM EA shall provide capability to *receive images* from externally connected BM imaging systems.
 - 5.3.2.2. BM EA shall provide capability to *compare externally acquired images to images registered* within BM EA.
 - 5.3.2.2.1. BM EA shall provide capability to *conduct quick, lowresolution searches* resulting in high level match information concerning a subject. BM EA shall provide the capability to conditionally conduct a detailed search.
 - 5.3.2.2.1.1.BM EA shall provide capability to *assess image quality* for a quick search.
 - 5.3.2.2.1.2.BM EA shall provide capability to *extract and manage image features* for a quick search.

- 5.3.2.2.1.3.BM EA shall provide capability to *search and match selected image features* for a quick search.
- 5.3.2.2.2. BM EA shall provide capability to *conduct detailed, highresolution searches* resulting in detailed information concerning a subject.
 - 5.3.2.2.1.BM EA shall provide capability to *assess image quality* for a detailed search.
 - 5.3.2.2.2.BM EA shall provide capability *to extract and manage image features* for a detailed search.
 - 5.3.2.2.3.BM EA shall provide capability to *search and match selected image features* for a detailed search.
- 5.3.2.3.BM EA shall provide capability to *display results of comparisons* from externally acquired images and images registered within BM EA.
- 5.3.3. BM-EA shall provide capabilities for users to *assess image threshold quality*. This requirement will not be decomposed further.
- 5.3.4. BM-EA shall provide capabilities for users to *conduct and support operational testing and assessment* of the BM EA capabilities. This requirement will not be decomposed further.
- 5.3.5. BM-EA shall provide capabilities for users to *enroll* subjects based on images captured from externally connected imaging systems.
 - 5.3.5.1.BM-EA shall provide capabilities for users to induct raw biometric data into BM EA.
 - 5.3.5.2.BM-EA shall provide capabilities for register digital biometric data into BM EA.
 - 5.3.5.3.BM-EA shall provide capabilities for users to create Digital ID using registered images within BM EA.
 - 5.3.5.4.BM-EA shall provide capabilities for users to create archive quality image IDs.
 - 5.3.5.5.BM-EA shall provide capabilities for users to store and manage BM data.
 - 5.3.5.5.1. BM-EA shall provide capabilities for users to store raw BM data.
 - 5.3.5.5.2. BM-EA shall provide capabilities for users to create, store and manage BM templates.
 - 5.3.5.5.3. BM-EA shall provide capabilities for users to create, store and manage BM biographic data.

- 5.3.6. BM-EA shall provide capabilities for users to *engage a human reviewer/adjudicator* to resolve image quality and matching issues.
- 5.4.BM EA shall have (at a minimum) data interactions for the following BM EA roles:
 - Capture and Quality Checker
 - Enroller
 - Searcher
 - Tester
 - Performance Monitor
 - Offline Performance Reports
 - Human match result Reviewer
 - Poor image quality assessment Over-rider
 - Match Result Adjudicator
- 5.5.Flexibility
 - 5.5.1. BM-EA shall support agile transaction processing allowing shifting priorities and based on perceived threat levels and performance test results
 - 5.5.2. BM-EA shall support dynamic biometric gallery filtering and binning and fusion strategies
- 5.6.Scalability
 - 5.6.1. BM-EA shall support growth or shrinkage in biometric gallery sizes of --- within --- days
 - 5.6.2. BM-EA shall support throughput requirement increases and decreases of --- within --- days
- 5.7.Interoperability
 - 5.7.1. BM-EA shall support co-location of proprietary and non-proprietary (open source) biometric match systems
- 5.8.Acceptability
 - 5.8.1. BM-EA shall use only mature technology based on Fiscal Year 2012 projections
- 5.9. Survivability and Recoverability
 - 5.9.1. BM-EA shall implement offline and offsite backup of all data stored within the BM-EA and shall be maintained and refreshed during each day.
 - 5.9.2. BM-EA shall provide capability to allow data replication among geographically diverse locations for each geographical location.
- 5.10. Availability

- 5.10.1. BM-EA System shall provide system users ability to *acquire, register and review individual biometric qualities of Subjects* 24 hours/7 days a week.
- 5.10.2. The BM-EA shall maintain performance requirements with 99.95% availability (No greater than 4 hours per year downtime)
- 5.10.3. BM EA planned downtime of redundant systems shall be limited to no greater than eight (8) hours per month and scheduled for anticipated low transaction volume periods.
- 5.10.4. During planned downtime of redundant systems, the system must be available within one (1) hour in the event of an unplanned outage occurring elsewhere in the system
- 5.11. Reliability
 - 5.11.1. During periods of availability, the BM-EA shall successfully process 99.999% of requested transactions.
- 5.12. Fault Tolerance
 - 5.12.1. The BM-EA shall provide full redundancy of all mission critical components with no single point of failure at each geographical hosting center
 - 5.12.2. The BM-EA shall maintain all minimum performance requirements despite any one (1) geographically-based event
- 5.13. Data Currency
 - 5.13.1. The BM-EA shall include new biometric data for matching as soon as the data's enrollment transaction is completed.
 - 5.13.2. Following a geographical processing center's downtime, recent data and transactions shall be pulled from other centers and the center's data shall be current within 10 minutes plus 5 minutes for each hour the center's system was unavailable.
- 5.14. Performance
 - 5.14.1. The match accuracy performance of the system is very application specific and is constrained by the underling match algorithms and data quality.
 - 5.14.2. The BM-EA match accuracy, response times, and throughput shall support business requirements above. (do we want to provide specific numbers here or leave it broad?)
 - 5.14.3. The BM-EA shall support a flexible set of performance levels
 - 5.14.4. The BM-EA shall support shifting priorities among match accuracy, response time, and throughput.
- 5.15. Capacity

- 5.15.1. The BM-EA shall initially maintain legacy biometric and associated data.
- 5.15.2. The BM-EA capacity shall grow dynamically with sample enrollment transactions.
- 5.16. Data Retention
 - 5.16.1. All data shall be retained during natural biometric usefulness.
 - 5.16.2. Experimental testing and life span of samples shall determine the decline in biometric usefulness due to sample aging.
 - 5.16.3. All biometric samples shall be retained during natural biometric usefulness due to aging.
 - 5.16.4. All data shall be archived when determined to no longer be useful in the operational biometrics.

Appendix E

Appendix E. ANALYSIS OF ALTERNATIVES (AOA)

Biometrics Architecture

Analysis of Alternatives (AOA)

To adequately consider appropriate architectural choices for enterprise Biometrics architecture, a study of the technical marketplace needs to occur in order to make an appropriate, heuristically measured choice about which architectural choice to consider from among alternatives. Our current, "As-Is" alternative, and one which is considered in this AOA, is to stay with the current client-server paradigm or architecture that the biometrics industry, in general, is currently employing. It is widely recognized that biometrics must undergo a currency transformation in order to be a viable ubiquitous capability along the lines of the telephone and similar commodity technologies. As stated in recent testimony by DHS to a Senate committee on Homeland Security⁷ (in part):

"...The Department is already researching emerging technologies to expand our screening and identification capabilities, and we recognize that future systems will require increased assurance, efficiency, ease of use, and flexibility."

Collectively our group, Team Biometrics, as part of our SYSTEMS 798 project course has selected Biometric Enterprise Architecture as a topic to study and consider. As part of that effort the team needs to consider alternatives from which we will choose a favorable architecturally-based set of technologies to model in our project.

The architectural choices for Biometrics applications we are considering are the following:

- Client Server
- Services Oriented Architecture (SOA) Technologies
- Agent Based Technologies.

We will describe the benefits and detractors of these technologies and select the one which appears to be most favorable for our stated consideration implementation timeframe of present time to five years.

Client-Server

Client Server architecture generally consists of two computer programs in which one program makes a service request from another program which fulfills the request. One end is a server, the other is a client. The client/server generally applies to computers across a network but can be applied to capabilities within a single computer; however it's a critical distinction, most client server applications consist of two computers and a network and transactions using the client/server model are very common. Both the client and the server require deployment of software and additional hardware, in the case of biometrics, to be an effective capability for its users. Many times strings of client-server relationships are stitched together in a distributed network application supporting and

⁷ http://hsgac.senate.gov/public/index.cfm?FuseAction=Files.View&FileStore_id=16e8ac24-2fb2-4672-bf28-4c1e6f72113b

spanning large geographical areas –even supporting transactions on the other side of the globe. These transactions are structured to behave in very specific ways including ensuring and assuring that a mid-stream transaction is entered-into, transacted and completed within specified parameters including performance. These client-server oriented transactions have been used for many years and are well entrenched and ingrained in our society today.

One critical element of the client-server model in its present state is that most applications that employ it are structured and engineered for specific activities and results. This is supported by implementing strict and rigid rules for these distributed sometimes global, applications. Developers needed-to and have developed synchronous and strict rules and protocols to ensure transactional success. This made such applications highly brittle and prone to default when the transactional rules were not followed and made for slow, inefficient change and adaptation of business rules that relied on these transactions. This occurs today and is prevalent in many of the legacy applications in use now. Some applications can withstand the technology as change is minimal, or does not affect critical outcomes, but many applications including Biometrics are adversely affected by these brittle error prone communications mechanisms. For this reason, we choose not to select the prevalent and somewhat outmoded client-server model for the Biometrics Enterprise Architecture.

Services Oriented Architecture (SOA)⁸

Services Oriented Architecture (SOA) is an architectural framework with reference implementations where software is described as an interoperable set of services supporting some business functionality, rather than, like its client-server counterpart, an application supporting a narrowly defined business context. The primary discriminator is that software is built along business process, working or functional lines and sets of services can be composed, decomposed, and recomposed, fleetingly, to solve variety business problems -rather than building a single client-server software application that is "set-in-place" and used for only one purpose. This paradigm released the computing platform from the business context and supports wider area application of business or domain logic form places where it is traditionally employed such as the desktop. This decoupling of business logic from computing infrastructure allows for a wider use of the domain (business) logic in a more flexible and aggressive manner. Such is the idea for Team Biometrics as we consider alternative architectures for the Biometric Enterprise. The application of services oriented concepts to the biometrics domain surely will fill gaps that currently exist and will allow more and wider flexibility in employing biometric capabilities. SOA will surely will allow wider dispersion of biometric capture facilities and centralization of critical analysis features, while allowing search algorithm providers concentrated focus on the quality of biometric search algorithms as a result of freeing those providers from the burden of needing to solve routine and typical biometric access

⁸ http://en.wikipedia.org/wiki/Service-oriented_architecture

capabilities –something which they are generally unfamiliar and uncomfortable in providing.

Agent Software

A software agent is powerful way to describe a complex software entity capable of acting with a certain degree of autonomy in order to accomplish tasks on behalf of its user. The idea of a software agent supporting a Biometric Enterprise or an entity within the Biometric Enterprise is by most measures a complementary and *FUTURE* capability, once concepts like SOA and Cloud Computing take root. Highly available and efficient infrastructure needs to be in place in order to support agent software because of the autonomous nature they require. A high degree of infrastructure reliability and assurance is a prerequisite for large scale and widely dispersed use of software-agent technologies. For this reason, Team Biometrics is not considering software agent capabilities supporting biometrics applications at this time as out project consideration timeframe is limited to five years. Once an enterprise, supporting its biometrics requirements, makes wide-spread use of Services Oriented technology and provides robust and capable computing and communications infrastructure can that it considers using agent based capabilities supporting its biometric requirements.

Conclusion

As a result of this market survey and the hierarchical relationships that exist from among the architectural choices in terms of maturity (see the Technology Curve Chart for the capabilities selected in this AOA) Team Biometrics has selected the Services Oriented Architecture to consider for this project.





Appendix F

Appendix F. SYSTEM DESCRIPTION DOCUMENT (SDD)

SYSTEM DESCRIPTION DOCUMENT

FOR

BM EA System

Thursday, December 17, 2009

Prepared For:

GMU SE/OR Faculty George Mason University Fairfax, VA 22030

Prepared By:

Team Biometric Enterprise Architecture George Mason University Fairfax, VA 22030

Table of Contents

4	Acronyms	Error! Bookmark not defined.
3	Functional Behavior Model	
2	Originating Requirements	б
1	Component Overview	1

BM EA System

Description:

Biometric System Enterprise Architecture (BM-EA) is a system envisioned to support eased implementation and use of Biometric acquisition, search and decision capabilities across an organization's enterprise. The enterprise consists of all parties and capabilities needed to collect, store and act on biometric images collected by biometric acquisition systems such as finger print machines. An example of biometric practitioners would be those persons acting in the capacity of a border crossing agent, who needs to quickly identify an individual crossing international borders. There is a multitude of other roles and activities that include the need to conduct detailed, fine-grained image analysis supporting law-enforcement forensic activities. These and a multitude of other activities require streamlined and economically efficient capabilities to initiate, store retrieve and compare images for assessing and adjudicating identities of individuals in support of their respective functions.

System Mission:

Biometric Enterprise Architecture (BM-EA) serves as a means for managing and using biometric information collected from biometric acquisition systems to ratify personal identification across an enterprise

Allocated Functions:

0 Provide BM-EA Services

Source Document(s):

Biometrics Enterprise Architecture (BM EA) Requirements Document

Description: This source requirements specification establishes the basis for the design, development, performance, and test requirements for Biometric System Architecture based on existing Biometric hardware systems.

Inputs from External Source(s):

Current Network Performance Levels Source of Input(s): C.4 Provide Network Support Subject External Info (Biographical Information, Documentation, Statement)

Triggers from External Source(s):

Business Logic Current Threat Levels Request for Subject's BM Image QA Source of Trigger(s): C.3 Use BM-EA Services Request for Subject Identification/Verification Source of Trigger(s): C.3 Use BM-EA Services

Outputs To External Destination(s):

Ack that request was received and status info Destination of Output(s): C.3 Use BM-EA Services Border Crossing Decision Destination of Output(s):

C.3 Use BM-EA Services Capacity and performance requirements Destination of Output(s): 5 Store Data 5.7 Scale/Partition as necessary to satisfy speed requirements C.4 Provide Network Support Communication to Law Enforcement/Intelligence Agencies/Adjudicators **Enrollment Notification** Destination of Output(s): C.3 Use BM-EA Services QA Score and Real Time Display Destination of Output(s): C.3 Use BM-EA Services Subject ID Information Destination of Output(s): C.3 Use BM-EA Services



Figure 1 BM EA System Physical Context



Figure 2 BM EA System Functional Context



Figure 3 BM EA System Functional Interface Context



Figure 4 BM EA System Physical Interface Context

ORD.1 Use BM EA

Requirement Statement:

BM-EA System shall provide system users ability to *acquire, register and review individual biometric qualities of Subjects* 24 hours/7 days a week.

Reference Paragraph Number & Title: 5.2 Functional Requirements

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements:

ORD.1.1 Assess Performance

ORD.1.2 Verify Identity

ORD.1.3 Establish Image Threshold

ORD.1.4 Conduct Operational Testing

ORD.1.5 Enroll Identity

ORD.1.6 Engage Human Reviewer/Adjudicator

ORD.1.1 Assess Performance

Requirement Statement:

BM EA shall provide capabilities *for users to assess BM EA system and algorithm performance* and includes response time, throughput, and match accuracy. These metrics shall be displayed on a Performance Dashboard. This requirement will not be decomposed further.

Reference Paragraph Number & Title: 5.3.1 Functional Requirements

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1 Use BM EA

ORD.1.2 Verify Identity

Requirement Statement: BM EA shall provide capabilities for users to *verify the identity of a subject/person*.

Reference Paragraph Number & Title: 5.3.2 Functional Requirements

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1 Use BM EA

Refined By Subordinate Requirements: ORD.1.2.1 Receive Images ORD.1.2.2 Compare External Images ORD.1.2.3 Display Comparison Result

ORD.1.2.1 Receive Images

Requirement Statement: BM EA shall provide capability to *receive images* from externally connected BM imaging systems.

Reference Paragraph Number & Title: 5.3.2.1 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2 Verify Identity

ORD.1.2.2 Compare External Images

Requirement Statement:

BM EA shall provide capability to *compare externally acquired images to images registered* within BM EA.

Reference Paragraph Number & Title: 5.3.2.2 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2 Verify Identity

Refined By Subordinate Requirements: ORD.1.2.2.1 Conduct Quick Low Resolution Search ORD.1.2.2.2 Conduct Detailed High Resolution Search

ORD.1.2.2.1 Conduct Quick Low Resolution Search

Requirement Statement:

BM EA shall provide capability to *conduct quick, low-resolution searches* resulting in high level match information concerning a subject. BM EA shall provide the capability to conditionally conduct a detailed search.

Reference Paragraph Number & Title: 5.3.2.2 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2 Compare External Images

Refined By Subordinate Requirements:

ORD.1.2.2.1.1 Asses Image Quality Quick Search

ORD.1.2.2.1.2 Extract Image Features Quick Search

ORD.1.2.2.1.3 Manage Image Features

ORD.1.2.2.1.4 Search Selected Image Features

ORD.1.2.2.1.5 Match Selected Image Features

ORD.1.2.2.1.1 Asses Image Quality Quick Search

Requirement Statement: BM EA shall provide capability to assess image quality for a quick search.

Reference Paragraph Number & Title: 5.3.2.2.1.3 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.1 Conduct Quick Low Resolution Search

ORD.1.2.2.1.2 Extract Image Features Quick Search

Requirement Statement: BM EA shall provide capability to extract and manage image features for a quick search.

Reference Paragraph Number & Title: 5.3.2.2.1.2 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.1 Conduct Quick Low Resolution Search

ORD.1.2.2.1.3 Manage Image Features

Requirement Statement: BM EA shall provide capability to extract and manage image features for a quick search.

Reference Paragraph Number & Title: 5.3.2.2.1.2 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.1 Conduct Quick Low Resolution Search

ORD.1.2.2.1.4 Search Selected Image Features

Requirement Statement: BM EA shall provide capability to search selected image features for a quick search.

Reference Paragraph Number & Title: 5.3.2.2.1.3 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.1 Conduct Quick Low Resolution Search

ORD.1.2.2.1.5 Match Selected Image Features

Requirement Statement: BM EA shall provide capability to match selected image features for a quick search.

Reference Paragraph Number & Title: 5.3.2.2.1.3 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.1 Conduct Quick Low Resolution Search

ORD.1.2.2.2 Conduct Detailed High Resolution Search

Requirement Statement:

BM EA shall provide capability to conduct detailed, high-resolution searches resulting in detailed information concerning a subject.

Reference Paragraph Number & Title: 5.3.2.2.2 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2 Compare External Images

Refined By Subordinate Requirements: ORD.1.2.2.2.1 Assess Image Quality Detailed Search ORD.1.2.2.2.2 Extract Image Features Detailed Search ORD.1.2.2.2.3 Manage Image Features Detailed Search ORD.1.2.2.2.4 Search Image Features Detailed Search ORD.1.2.2.2.5 Match Image Features Detailed Search

ORD.1.2.2.2.1 Assess Image Quality Detailed Search

Requirement Statement: BM EA shall provide capability to assess image quality for a detailed search.

Reference Paragraph Number & Title: 5.3.2.2.2.1 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.2 Conduct Detailed High Resolution Search

ORD.1.2.2.2.2 Extract Image Features Detailed Search

Requirement Statement:

BM EA shall provide capability to extract and manage image features for a detailed search.

Reference Paragraph Number & Title:

5.3.2.2.2 Verify IdentityParent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.2 Conduct Detailed High Resolution Search

ORD.1.2.2.2.3 Manage Image Features Detailed Search

Requirement Statement: BM EA shall provide capability to extract and manage image features for a detailed search.

Reference Paragraph Number & Title: 5.3.2.2.2 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.2 Conduct Detailed High Resolution Search

ORD.1.2.2.2.4 Search Image Features Detailed Search

Requirement Statement: BM EA shall provide capability to *search selected image features* for a detailed search.

Reference Paragraph Number & Title: 5.3.2.2.2.3 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.2 Conduct Detailed High Resolution Search

ORD.1.2.2.2.5 Match Image Features Detailed Search

Requirement Statement: BM EA shall provide capability to *match selected image features* for a detailed search.

Reference Paragraph Number & Title: 5.3.2.2.2.3 Verify Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.2.2.2 Conduct Detailed High Resolution Search

ORD.1.2.3 Display Comparison Result

Requirement Statement:

BM EA shall provide capability to *display results of comparisons* from externally acquired images and images registered within BM EA.

Reference Paragraph Number & Title: 5.3.2.3 Verify Identity Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document **Refines Higher-Level Requirement: ORD.1.2** Verify Identity **ORD.1.3 Establish Image Threshold Requirement Statement:** BM-EA shall provide capabilities for users to assess image threshold quality. This requirement will not be decomposed further. Reference Paragraph Number & Title: 5.3.3 Use BM EA Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document **Refines Higher-Level Requirement:** ORD.1 Use BM EA **ORD.1.4** Conduct Operational Testing **Requirement Statement:** BM-EA shall provide capabilities for users to conduct and support operational testing and assessment of the BM EA capabilities. This requirement will not be decomposed further.

Reference Paragraph Number & Title: 5.3.4 Use BM EA

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1 Use BM EA

ORD.1.5 Enroll Identity

Requirement Statement: BM-EA shall provide capabilities for users to *enroll* subjects based on images captured from externally connected imaging systems.

Reference Paragraph Number & Title: 5.3.5 Use BM EA

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1 Use BM EA

Refined By Subordinate Requirements: ORD.1.5.1 Induct Raw Biometric Data

ORD.1.5.2 Register Digital Biometrtic Data ORD.1.5.3 Create Digital ID ORD.1.5.4 Create Arrchive Quality Image IDs. ORD.1.5.5 Store and Manage Biometric Data Specifies: Component: SYS.1 BM EA System **ORD.1.5.1 Induct Raw Biometric Data** Requirement Statement:

BM-EA shall provide capabilities for users to induct raw biometric data into BM EA.

Reference Paragraph Number & Title: 5.3.5.1 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5 Enroll Identity

ORD.1.5.2 Register Digital Biometrtic Data

Requirement Statement: BM-EA shall provide capabilities for register digital biometric data into BM EA.

Reference Paragraph Number & Title: 5.3.5.2 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5 Enroll Identity

ORD.1.5.3 Create Digital ID

Requirement Statement:

BM-EA shall provide capabilities for users to create Digital ID using registered images within BM EA.

Reference Paragraph Number & Title: 5.3.5.3 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5 Enroll Identity

ORD.1.5.4 Create Arrchive Quality Image IDs.

Requirement Statement: BM-EA shall provide capabilities for users to create archive quality image IDs.

Reference Paragraph Number & Title: 5.3.5.4 Enroll Identity
Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document
Refines Higher-Level Requirement: ORD.1.5 Enroll Identity
ORD.1.5.5 Store and Manage Biometric Data
Requirement Statement: BM-EA shall provide capabilities for users to store and manage BM data.
Reference Paragraph Number & Title: 5.3.5.5 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5 Enroll Identity

Refined By Subordinate Requirements: ORD.1.5.5.1 Store Raw Biometric Data ORD.1.5.5.2 Use Biometric Templates ORD.1.5.5.3 Use Biometric Biographic Data

ORD.1.5.5.1 Store Raw Biometric Data

Requirement Statement: BM-EA shall provide capabilities for users to store raw BM data.

Reference Paragraph Number & Title: 5.3.5.5.1 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5.5 Store and Manage Biometric Data

ORD.1.5.5.2 Use Biometric Templates

Requirement Statement: BM-EA shall provide capabilities for users to create, store and manage BM templates.

Reference Paragraph Number & Title: 5.3.5.5.2 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5.5 Store and Manage Biometric Data

ORD.1.5.5.3 Use Biometric Biographic Data

Requirement Statement: BM-EA shall provide capabilities for users to create, store and manage BM biographic data.

Reference Paragraph Number & Title: 5.3.5.5.3 Enroll Identity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1.5.5 Store and Manage Biometric Data

ORD.1.6 Engage Human Reviewer/Adjudicator

Requirement Statement:

BM-EA shall provide capabilities for users to *engage a human reviewer/adjudicator* to resolve image quality and matching issues.

Reference Paragraph Number & Title: 5.3.5 Use BM EA

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.1 Use BM EA

ORD.2 Conduct Systems Management

Requirement Statement:

BM EA shall have (at a minimum) data interactions for the following BM EA roles:

- Capture and Quality Checker
- Enroller
- Searcher
- Tester
- Performance Monitor
- Offline Performance Reports
- Human match result Reviewer
- Poor image quality assessment Over-rider
- Match Result Adjudicator

Reference Paragraph Number & Title:

5.4 Use BM EA

Source Document(s):

Biometrics Enterprise Architecture (BM EA) Requirements Document

ORD.3 Flexibility

Reference Paragraph Number & Title: 5.5 Flexibility

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document Refined By Subordinate Requirements:

ORD.3.1 Agile Processing ORD.3.2 Dynamic Filtering

ORD.3.1 Agile Processing

Requirement Statement: BM-EA shall support agile transaction processing allowing shifting priorities and based on perceived threat levels and performance test results

Reference Paragraph Number & Title: 5.5.1 Flexibility

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.3 Flexibility

ORD.3.2 Dynamic Filtering

Requirement Statement: BM-EA shall support dynamic biometric gallery filtering and binning and fusion strategies

Reference Paragraph Number & Title: 5.5.2 Flexibility

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.3 Flexibility

ORD.4 Scalability

Reference Paragraph Number & Title: 5.6 Scalability

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.4.1 Gallery Size ORD.4.2 Throughput

ORD.4.1 Gallery Size

Requirement Statement: BM-EA shall support growth or shrinkage in biometric gallery sizes of --- within --- days

Reference Paragraph Number & Title: 5.6.1 Scalability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document Refines Higher-Level Requirement: ORD.4 Scalability ORD.4.2 Throughput Requirement Statement: BM-EA shall support throughput requirement increases and decreases of --- within --- days Reference Paragraph Number & Title: 5.6.2 Scalability Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document Refines Higher-Level Requirement: ORD.4 Scalability

ORD.5 Interoperability

Reference Paragraph Number & Title: 5.7 Interoperability

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.5.1 Co-Location

ORD.5.1 Co-Location

Requirement Statement: BM-EA shall support co-location of proprietary and non-proprietary (open source) biometric match systems

Reference Paragraph Number & Title: 5.7.1 Interoperability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.5 Interoperability

ORD.6 Acceptability

Reference Paragraph Number & Title: 5.8 Acceptability

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.6.1 Technology

ORD.6.1 Technology

Requirement Statement: BM-EA shall use only mature technology based on Fiscal Year 2012 projections

Reference Paragraph Number & Title: 5.8.1 Acceptability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.6 Acceptability

ORD.7 Survivability and Recoverability

Reference Paragraph Number & Title: 5.9 Survivability and Recoverability

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.7.1 Data Backup ORD.7.2 Data Replication

ORD.7.1 Data Backup

Requirement Statement: BM-EA shall implement offline and offsite backup of all data stored within the BM-EA and shall be maintained and refreshed during each day.

Reference Paragraph Number & Title: 5.9.1 Survivability and Recoverability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.7 Survivability and Recoverability

ORD.7.2 Data Replication

Requirement Statement: BM-EA shall provide capability to allow data replication among geographically diverse locations for each geographical location.

Reference Paragraph Number & Title: 5.9.2 Survivability and Recoverability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.7 Survivability and Recoverability

ORD.8 Availability

Reference Paragraph Number & Title: 5.10 Availability Source Document(s): Diameterica Extermina Architecture (DM EA) Dequirer

Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements:

ORD.8.1 User Abilities

ORD.8.2 Maintain Performance

ORD.8.3 Planned Downtime

ORD.8.4 Availability during Downtime

ORD.8.1 User Abilities

Requirement Statement: BM-EA System shall provide system users ability to *acquire, register and review individual biometric qualities of Subjects* 24 hours/7 days a week.

Reference Paragraph Number & Title: 5.10.1 Availability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.8 Availability

ORD.8.2 Maintain Performance

Requirement Statement: The BM-EA shall maintain performance requirements with 99.95% availability (No greater than 4 hours per year downtime)

Reference Paragraph Number & Title: 5.10.2 Availability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.8 Availability

ORD.8.3 Planned Downtime

Requirement Statement:

BM EA planned downtime of redundant systems shall be limited to no greater than eight (8) hours per month and scheduled for anticipated low transaction volume periods.

Reference Paragraph Number & Title:

5.10.3 Availability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.8 Availability

ORD.8.4 Availability during Downtime

Requirement Statement:

During planned downtime of redundant systems, the system must be available within one (1) hour in the event of an unplanned outage occurring elsewhere in the system

Reference Paragraph Number & Title: 5.10.4 Availability

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.8 Availability

ORD.9 Reliability

Reference Paragraph Number & Title: 5.11 Reliability

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.9.1 Percentage to Process

ORD.10 Fault Tolerance

Reference Paragraph Number & Title: 5.12 Fault Tolerance

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.10.1 Full Redundancy ORD.10.2 Maintain Min Performance

ORD.10.1 Full Redundancy

Requirement Statement: The BM-EA shall provide full redundancy of all mission critical components with no single point of failure at each geographical hosting center

Reference Paragraph Number & Title: 5.12.1 Fault Tolerance

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.10 Fault Tolerance

ORD.10.2 Maintain Min Performance

Requirement Statement: The BM-EA shall maintain all minimum performance requirements despite any one (1) geographically-based event

Reference Paragraph Number & Title: 5.12.2 Fault Tolerance

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.10 Fault Tolerance

ORD.11 Data Currency

Reference Paragraph Number & Title: 5.13 Data Currency

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.11.1 New BM data ORD.11.2 Pulling Recent Data

ORD.11.1 New BM data

Requirement Statement: The BM-EA shall include new biometric data for matching as soon as the data's enrollment transaction is completed.

Reference Paragraph Number & Title: 5.13.1 Data Currency

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.11 Data Currency

ORD.11.2 Pulling Recent Data

Requirement Statement:

Following a geographical processing center's downtime, recent data and transactions shall be pulled from other centers and the center's data shall be current within 10 minutes plus 5 minutes for each hour the center's system was unavailable.

Reference Paragraph Number & Title: 5.13.2 Data Currency

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement:

ORD.11 Data Currency

ORD.12 Performance

Reference Paragraph Number & Title: 5.14 Performance

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.12.1 Match Accuracy ORD.12.2 Support Bus Requirements ORD.12.3 Flexible Perf Levels ORD.12.4 Shifting Priorities

ORD.12.1 Match Accuracy

Requirement Statement:

The match accuracy performance of the system is very application specific and is constrained by the underling match algorithms and data quality.

Reference Paragraph Number & Title: 5.14.1 Performance

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.12 Performance

ORD.12.2 Support Bus Requirements

Requirement Statement: The BM-EA match accuracy, response times, and throughput shall support business requirements above.

Reference Paragraph Number & Title: 5.14.2 Performance

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.12 Performance

ORD.12.3 Flexible Perf Levels

Requirement Statement: The BM-EA shall support a flexible set of performance levels

Reference Paragraph Number & Title: 5.14.3 Performance

Parent Requirement's Source Document(s):

Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.12 Performance

ORD.12.4 Shifting Priorities

Requirement Statement: The BM-EA shall support shifting priorities among match accuracy, response time, and throughput.

Reference Paragraph Number & Title: 5.14.4 Performance

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.12 Performance

ORD.13 Capacity

Reference Paragraph Number & Title: 5.15 Capacity

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.13.1 Legacy Data ORD.13.2 Dynamic Growth

ORD.13.1 Legacy Data

Requirement Statement: The BM-EA shall initially maintain legacy biometric and associated data.

Reference Paragraph Number & Title: 5.15.1 Capacity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.13 Capacity

ORD.13.2 Dynamic Growth

Requirement Statement: The BM-EA capacity shall grow dynamically with sample enrollment transactions.

Reference Paragraph Number & Title: 5.15.2 Capacity

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.13 Capacity

ORD.14 Data Retention

Reference Paragraph Number & Title: 5.16 Data Retention

Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refined By Subordinate Requirements: ORD.14.1 Retain Data ORD.14.2 Experimental Testing ORD.14.3 Biometric Samples ORD.14.4 Data Archival

ORD.14.1 Retain Data

Requirement Statement: All data shall be retained during natural biometric usefulness.

Reference Paragraph Number & Title: 5.16.1 Data Retention

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.14 Data Retention

ORD.14.2 Experimental Testing

Requirement Statement: Experimental testing and life span of samples shall determine the decline in biometric usefulness due to sample aging.

Reference Paragraph Number & Title: 5.16.2 Data Retention

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.14 Data Retention

ORD.14.3 Biometric Samples

Requirement Statement: All biometric samples shall be retained during natural biometric usefulness due to aging.

Reference Paragraph Number & Title: 5.16.3 Data Retention

Parent Requirement's Source Document(s):
2 Originating Requirements

Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.14 Data Retention

ORD.14.4 Data Archival

Requirement Statement: All data shall be archived when determined to no longer be useful in the operational biometrics.

Reference Paragraph Number & Title: 5.16.4 Data Retention

Parent Requirement's Source Document(s): Biometrics Enterprise Architecture (BM EA) Requirements Document

Refines Higher-Level Requirement: ORD.14 Data Retention

Part I - Hierarchical Function List

- 0 Provide BM-EA Services
 - 1 Accept Requests and Provide Feedback
 - 1.1 Process Requests
 - 1.2 Display Status Information
 - 1.3 Display Real Time Image QA Score
 - 1.4 Display Subject's Identity as determined from BM-EA
 - 1.5 Notify Requestor to allow/disallow border crossing
 - 1.6 Notify Requestor that Subject is to be enrolled in BM-EA
 - 2 Assess Image Quality
 - 2.1 Accept Request for Image Quality Assessment
 - 2.2 Execute Quality Assessement
 - 2.3 Generate a QA Score
 - 3 Create Subject ID Record
 - 3.1 Accept Request for Subject ID/Verification
 - 3.2 Assess Risk Level of Transaction
 - 3.3 Process Requests based on Risk/Priority Level
 - 3.4 Enhance Raw Image
 - 3.5 Extract Features
 - 3.6 Assess Quality
 - 3.7 Generate Template
 - 4 Conduct Search For Matches
 - 4.1 Receive Subject's Newly Created Template
 - 4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.)
 - 4.3 Access Stored BM Templates from Database for Comparison
 - 4.4 Allocate additional processing time for high risk transactions
 - 4.5 Select Pattern Matching Algorithm
 - 4.6 Compare New Template to Stored Templates
 - 4.7 Perform Additional Comparison with more accurate PM Algorithm
 - 4.8 Determine the Number of Matches
 - 5 Store Data
 - 5.1 Store Raw Image Data
 - 5.2 Associate raw image data with corresponding template
 - 5.3 Input additional biographic info to complete template
 - 5.4 Search Database for other BM modality info related to Subject
 - 5.5 Fuse fingerprint, iris, facial, voice data for all entries
 - 5.6 Store BM Templates/Subject ID Record
 - 5.7 Scale/Partition as necessary to satisfy speed requirements

- 6 Conduct Performance Tests
 - 6.1 Identify niche Algorithms for specific transaction types
 - 6.2 Process hypothetical transactions under different threat levels
 - 6.3 Relay capacity/performance requirements to the network infrastructure
- 7 Perform Reviewer Functions
 - 7.1 Analyze and Compare Match results to subject template
 - 7.2 Verify Identity of Subject
 - 7.3 Determine if Subject's Identity requires notification to law enforcement
 - 7.4 Notify requestor to allow/disallow border crossing
 - 7.5 Notify requestor that subject is to be enrolled in BM-EA
 - 7.6 Forward Template to database magager for enrollment

Part II - Behavior Model

0 Provide BM-EA Services

Description:

The BM EA system shall perform functions necessary to allow requestors to establish-in or ascertain-from a persons (a subject's) identity based on as-collected or from pre-collected bimoetric infomration.

Allocated To:

SYS.1 BM EA System

Table 1 0 Provide BM-EA Services Interfacing Items

Interfacing Items	Source / Destination
Ack that request was received and status info	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.2 Display Status Information
Border Crossing Decision	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.5 Notify Requestor to allow/disallow border
	crossing
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	7.2 Verify Identity of Subject

Interfacing Items	Source / Destination
	7.3 Determine if Subject's Identity requires
	notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in
	C BM EA Functional Context
Capacity and performance requirements	Input To:
	5 Store Data 5 7 Scale (Dertition of monocommute actisfy smooth
	requirements
	C.4 Provide Network Support
	Output From:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.3 Relay capacity/performance requirements to the
	network infrastructure
Communication to Law Enforcement/Intelligence	Output From:
Agencies/Adjudicators	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.3 Determine if Subject's Identity requires
	notification to law enforcement
	C BM EA Functional Context
Current Network Performance Levels	Input To:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.1 Identify niche Algorithms for specific transaction
	6.2 Process hypothetical transactions under different
	threat levels
	6.3 Relay capacity/performance requirements to the
	network infrastructure
	Output From:
	C.4 Provide Network Support
Current Threat Levels	Triggers Function(s):
	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	4.6 Compare New Template to Stored Templates

 Table 1
 0 Provide BM-EA Services Interfacing Items

Interfacing Items	Source / Destination
	4.7 Perform Additional Comparison with more
	4.8 Determine the Number of Metches
	4.8 Determine the Number of Matches
Provide Harrison A New Constant	
Enrollment Notification	Input Io:
	C.5 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	BM-EA
QA Score and Real Time Display	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.3 Display Real Time Image QA Score
Request for Subject's BM Image QA	Triggers Function(s):
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.1 Process Requests
	Output From:
	C.3 Use BM-EA Services
Request for Subject Identification/Verification	Triggers Function(s):
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.1 Process Requests
	Output From:
	C.3 Use BM-EA Services
Subject External Info (Biographical Information,	Input To:
Documentation, Statement)	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.7 Generate Template
	C BM EA Functional Context
	C.3 Use BM-EA Services
Subject ID Information	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA

 Table 1
 0 Provide BM-EA Services Interfacing Items



Figure 5 Provide BM-EA Services Enhanced FFBD



Figure 6 Provide BM-EA Services FFBD



Figure 7 Provide BM-EA Services N2 Diagram



Figure 8 Provide BM-EA Services IDEF0 Diagram

1 Accept Requests and Provide Feedback

Description:

BM-EA will accept requests from an external user (Requestor Role) and provide Feedback.

Allocated To:

SYS.1.1 Requestor User Interface Component

Table 2	1 Accept	Requests a	and Provide	Feedback	Interfacing Items
---------	----------	-------------------	-------------	----------	--------------------------

Interfacing Items	Source / Destination
Ack that request was received and status info	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.2 Display Status Information
Border Crossing Decision	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.5 Notify Requestor to allow/disallow border
	crossing

Interfacing Items	Source / Destination
Decision to allow/disallow border crossing	 Input To: 1 Accept Requests and Provide Feedback 1.5 Notify Requestor to allow/disallow border crossing Output From: 7 Perform Reviewer Functions 7.4 Notify requestor to allow/disallow border crossing
Digitized Request for BM Image QA	 7.4 Roury requestor to anow/disanow border crossing Triggers Function(s): 2 Assess Image Quality 2.1 Accept Request for Image Quality Assessment Output From: 1 Accept Requests and Provide Feedback 1.1 Process Requests
Digitized Request for Subject ID/Verification	 Triggers Function(s): 3 Create Subject ID Record 3.1 Accept Request for Subject ID/Verification Output From: 1 Accept Requests and Provide Feedback 1.1 Process Requests
Enrollment Notification	Input To: C.3 Use BM-EA Services Output From: 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.6 Notify Requestor that Subject is to be enrolled in BM-EA
Notification that Subject is to be Enrolled	Input To: 1 Accept Requests and Provide Feedback 1.6 Notify Requestor that Subject is to be enrolled in BM-EA Output From: 7 Perform Reviewer Functions 7.5 Notify requestor that subject is to be enrolled in BM-EA
QA Score and Real Time Display	Input To: C.3 Use BM-EA Services Output From: 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.3 Display Real Time Image QA Score
Keal Time QA Scoring	Input 10:

 Table 2
 1 Accept Requests and Provide Feedback Interfacing Items

Interfacing Items	Source / Destination
	 Accept Requests and Provide Feedback 1.3 Display Real Time Image QA Score Output From: 2 Assess Image Quality
	2.3 Generate a QA Score
Request for Subject's BM Image QA	Triggers Function(s): 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.1 Process Requests Output From:
	C.3 Use BM-EA Services
Request for Subject Identification/Verification	Triggers Function(s): 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.1 Process Requests Output From: C.3 Use BM-EA Services
Request Image Recollection if determined insufficient	Input To: 1 Accept Requests and Provide Feedback 1.2 Display Status Information
	Output From: 3 Create Subject ID Record 3.6 Assess Quality
Subject's Identity	Input To:
	 Accept Requests and Provide Feedback 1.4 Display Subject's Identity as determined from BM-EA
	 Triggers Function(s): 7.3 Determine if Subject's Identity requires notification to law enforcement 7.4 Netific requestor to allow (disclose hander encoder)
	 7.4 Notify requestor to allow/disallow border crossing Output From: 7 Perform Reviewer Functions 7.2 Verify Identity of Subject
Subject ID Information	Input To: C.3 Use BM-EA Services Output From: 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.4 Display Subject's Identity as determined from BM-EA

Table 2 1 Accept Requests and Provide Feedback Interfacing Items



Figure 9 Accept Requests and Provide Feedback Enhanced FFBD



Figure 10 Accept Requests and Provide Feedback FFBD



Figure 11 Accept Requests and Provide Feedback N2 Diagram



Figure 12 Accept Requests and Provide Feedback IDEF0 Diagram

1.1 Process Requests

Description:

User requests will be processed accordingly.

Allocated To:

SYS.1.1.2 User Interface SW Component

Table 3	1.1 Process	Requests	Interfacing	Items
---------	-------------	----------	-------------	-------

Interfacing Items	Source / Destination
Digitized Request for BM Image QA	Triggers Function(s):2 Assess Image Quality2.1 Accept Request for Image Quality Assessment
	Output From: 1 Accept Requests and Provide Feedback 1.1 Process Requests

Interfacing Items	Source / Destination
Digitized Request for Subject ID/Verification	 Triggers Function(s): 3 Create Subject ID Record 3.1 Accept Request for Subject ID/Verification Output From: 1 Accept Requests and Provide Feedback 1.1 Process Requests
Request for Subject's BM Image QA	Triggers Function(s): 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.1 Process Requests Output From: C.3 Use BM-EA Services
Request for Subject Identification/Verification	Triggers Function(s): 0 Provide BM-EA Services 1 Accept Requests and Provide Feedback 1.1 Process Requests Output From: C.3 Use BM-EA Services

 Table 3
 1.1 Process Requests Interfacing Items

1.2 Display Status Information

Description:

Status of requests will be displayed to inform the user.

Allocated To:

SYS.1.1.1 User Interface Monitor Display Component

Interfacing Items	Source / Destination
Ack that request was received and status info	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.2 Display Status Information
Request Image Recollection if determined insufficient	Input To:
	1 Accept Requests and Provide Feedback
	1.2 Display Status Information
	Output From:
	3 Create Subject ID Record
	3.6 Assess Quality

1.3 Display Real Time Image QA Score

Description:

Users will be able to see real time image QA scoring so that they can adjust the subject's position/orientation to achieve the highest quality image.

Allocated To:

SYS.1.1.1 User Interface Monitor Display Component

1 v	
Interfacing Items	Source / Destination
QA Score and Real Time Display	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.3 Display Real Time Image QA Score
Real Time QA Scoring	Input To:
	1 Accept Requests and Provide Feedback
	1.3 Display Real Time Image QA Score
	Output From:
	2 Assess Image Quality
	2.3 Generate a QA Score

Table 5 1.3 Display Real Time Image QA Score Interfacing Items

1.4 Display Subject's Identity as determined from BM-EA

Description:

Once a request for identification/verification has been submitted through BM-EA, the resultant subject identity (as determined from BM-EA) will be displayed back to the user.

SYS.1.1.1 User Interface Monitor Display Component

Table 6	1.4 Display	Subject's	Identity as	s determined	from	BM-EA	Interfacing	Items
---------	-------------	-----------	-------------	--------------	------	--------------	-------------	-------

Interfacing Items	Source / Destination
Subject's Identity	Input To:
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA
	Triggers Function(s):
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing

Allocated To:

- iteronymis

Table 6 1.4 Display Subject's Identity as determined from BM-EA Interfacing Items

Interfacing Items	Source / Destination
	Output From:
	7 Perform Reviewer Functions
	7.2 Verify Identity of Subject
Subject ID Information	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA

1.5 Notify Requestor to allow/disallow border crossing

Description:

Based on the subject's identity, the manual reviewer will send this notification to the Requestor to allow or disallow the subject to cross the border.

Allocated To:

SYS.1.1.1 User Interface Monitor Display Component

Tuble / The fight found for an and fight and the fight for	Table 7	1.5 Notify	Requestor to	o allow/disallov	w border	crossing	Interfacing Iten	ns
--	---------	------------	---------------------	------------------	----------	----------	------------------	----

Interfacing Items	Source / Destination
Border Crossing Decision	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.5 Notify Requestor to allow/disallow border
	crossing
Decision to allow/disallow border crossing	Input To:
	1 Accept Requests and Provide Feedback
	1.5 Notify Requestor to allow/disallow border
	crossing
	Output From:
	7 Perform Reviewer Functions
	7.4 Notify requestor to allow/disallow border crossing

1.6 Notify Requestor that Subject is to be enrolled in BM-EA

Description:

If it is determined that the subject does not currently have a stored identification record in the BM-EA database, then the manual reviewer will inform the requestor that the subject is to be enrolled into BM-EA.

Allocated To:

SYS.1.1.1 User Interface Monitor Display Component

Interfacing Items	Source / Destination
Enrollment Notification	Input To:
	C.3 Use BM-EA Services
	Output From:
	0 Provide BM-EA Services
	1 Accept Requests and Provide Feedback
	1.6 Notify Requestor that Subject is to be enrolled in BM-EA
Notification that Subject is to be Enrolled	Input To:
	1 Accept Requests and Provide Feedback
	1.6 Notify Requestor that Subject is to be enrolled in BM-EA
	Output From:
	7 Perform Reviewer Functions
	7.5 Notify requestor that subject is to be enrolled in BM-EA

Table 8	1.6 Notify Requesto	r that Subject is to	be enrolled in BM-EA	Interfacing Items
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2 Assess Image Quality

Description:

BM-EA will assess the raw image quality of a particular biometric provided by a human subject.

Allocated To:

SYS.1.2 Image QA Component

Tuble > Tibbebb ininge Quanty intertueing items	Table 9	2 Assess	Image	Quality	Interfacing	Items
---	---------	----------	-------	---------	-------------	-------

Interfacing Items	Source / Destination
Digitized Request for BM Image QA	Triggers Function(s):
	2 Assess Image Quality
	2.1 Accept Request for Image Quality Assessment
	Output From:
	1 Accept Requests and Provide Feedback
	1.1 Process Requests
Raw Image Data	Input To:
	3 Create Subject ID Record
	3.4 Enhance Raw Image
	5 Store Data

Interfacing Items	Source / Destination
	5.1 Store Raw Image Data
	5.2 Associate raw image data with corresponding template
	Triggers Function(s):
	2.2 Execute Quality Assessement
	Output From:
	2 Assess Image Quality
	2.1 Accept Request for Image Quality Assessment
Real Time QA Scoring	Input To:
	1 Accept Requests and Provide Feedback
	1.3 Display Real Time Image QA Score
	Output From:
	2 Assess Image Quality
	2.3 Generate a QA Score

 Table 9
 2 Assess Image Quality Interfacing Items



Figure 13 Assess Image Quality Enhanced FFBD



Figure 14 Assess Image Quality FFBD



4 Acronyms

Figure 15 Assess Image Quality N2 Diagram



Figure 16 Assess Image Quality IDEF0 Diagram

2.1 Accept Request for Image Quality Assessment

Description:

Requests for an Image QA will be accepted.

Allocated To:

SYS.1.2 Image QA Component

Table 10	2.1 Accept	Request for	Image Ouality	Assessment	Interfacing Items
I GOIC IO	- ii iiccept	requestion	mage Quanty	1 LOD COOMICINC	meet facing frems

Interfacing Items	Source / Destination
Digitized Request for BM Image QA	Triggers Function(s):
	2 Assess Image Quality
	2.1 Accept Request for Image Quality Assessment
	Output From:
	1 Accept Requests and Provide Feedback
	1.1 Process Requests

4	Acronyms
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Table 10	2.1 Accept	Request for	Image C	Duality	Assessment	Interfacing It	ems
I GOIC IO	- in incoupt	requestion	mage v	cumity i		invertwening it	

Interfacing Items	Source / Destination
Raw Image Data	Input To:
	3 Create Subject ID Record
	3.4 Enhance Raw Image
	5 Store Data
	5.1 Store Raw Image Data
	5.2 Associate raw image data with corresponding template
	Triggers Function(s):
	2.2 Execute Quality Assessement
	Output From:
	2 Assess Image Quality
	2.1 Accept Request for Image Quality Assessment

2.2 Execute Quality Assessement

Description:

A quality assessment of the raw image will be executed.

Allocated To:

SYS.1.2 Image QA Component

Tuble 11 2.2 Execute Quarty Assessment Interfacing fittins		
Interfacing Items	Source / Destination	
Image QA Data	Triggers Function(s):	
	2.3 Generate a QA Score	
	Output From:	
	2.2 Execute Quality Assessement	
Raw Image Data	Input To:	
	3 Create Subject ID Record	
	3.4 Enhance Raw Image	
	5 Store Data	
	5.1 Store Raw Image Data	
	5.2 Associate raw image data with corresponding template	
	Triggers Function(s):	
	2.2 Execute Quality Assessement	
	Output From:	
	2 Assess Image Quality	
	2.1 Accept Request for Image Quality Assessment	

T 11 44		A	•	T (0)	T /
Table 11	2.2 Execute	Quality .	Assessement	Interfacing	Items

2.3 Generate a QA Score

Description:

The result of the execution of the QA is score indicating the level of quality of the raw image.

Allocated To:

SYS.1.2 Image QA Component

Interfacing Items	Source / Destination
Image QA Data	Triggers Function(s):
	2.3 Generate a QA Score
	Output From:
	2.2 Execute Quality Assessement
Real Time QA Scoring	Input To:
	1 Accept Requests and Provide Feedback
	1.3 Display Real Time Image QA Score
	Output From:
	2 Assess Image Quality
	2.3 Generate a QA Score

Table 12 2.3 Generate a QA Score Interfacing Items

3 Create Subject ID Record

Description:

BM-EA will create an identification record (biometric template) for each subject who submits a biometric sample to BM-EA.

Allocated To:

SYS.1.3 ID Record Creator Component

Interfacing Items	Source / Destination
Current Threat Levels	Triggers Function(s):
	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	4.6 Compare New Template to Stored Templates
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	4.8 Determine the Number of Matches

Table 13 3 Create Subject ID Record Interfacing Items

Interfacing Items	Source / Destination
	C BM EA Functional Context
Digitized Request for Subject ID/Verification	 Triggers Function(s): 3 Create Subject ID Record 3.1 Accept Request for Subject ID/Verification Output From: 1 Accept Requests and Provide Feedback 1.1 Process Requests
Newly Created Subject BM Template	 Input To: 4 Conduct Search For Matches 4.1 Receive Subject's Newly Created Template 7 Perform Reviewer Functions 7.1 Analyze and Compare Match results to subject template 7.6 Forward Template to database magager for enrollment Output From: 3 Create Subject ID Record 3.7 Generate Template
Raw Image Data	Input To: 3 Create Subject ID Record 3.4 Enhance Raw Image 5 Store Data 5.1 Store Raw Image Data 5.2 Associate raw image data with corresponding template Triggers Function(s): 2.2 Execute Quality Assessement Output From: 2 Assess Image Quality 2.1 Accept Request for Image Quality Assessment
Request Image Recollection if determined insufficient	Input To: 1 Accept Requests and Provide Feedback 1.2 Display Status Information Output From: 3 Create Subject ID Record 3.6 Assess Quality
Risk Assessment of Transaction	 Triggers Function(s): 3.3 Process Requests based on Risk/Priority Level 4 Conduct Search For Matches 4.4 Allocate additional processing time for high risk transactions 4.5 Select Pattern Matching Algorithm

 Table 13 3 Create Subject ID Record Interfacing Items

Interfacing Items	Source / Destination
	Output From:
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
Subject External Info (Biographical Information,	Input To:
Documentation, Statement)	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.7 Generate Template
	C BM EA Functional Context
	C.3 Use BM-EA Services

Table 13 3 Create Subject ID Record Interfacing Items



Figure 17 Create Subject ID Record Enhanced FFBD



Figure 18 Create Subject ID Record FFBD



Figure 19 Create Subject ID Record N2 Diagram



Figure 20 Create Subject ID Record IDEF0 Diagram

3.1 Accept Request for Subject ID/Verification

Description:

The request for Subject ID/Verification along with raw image will be accepted.

Allocated To:

SYS.1.3 ID Record Creator Component

Interfacing Items	Source / Destination
Digitized Request for Subject ID/Verification	 Triggers Function(s): 3 Create Subject ID Record 3.1 Accept Request for Subject ID/Verification Output From: 1 Accept Requests and Provide Feedback 1.1 Process Requests
Request Information	Triggers Function(s): 3.2 Assess Risk Level of Transaction

Table 14	3.1	Accept	Request	for	Subject	ID/Ve	rification	Interfacing	Items
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Interfacing Items	Source / Destination
	Output From: 3.1. Accept Request for Subject ID/Verification
	5.1 Recept Request for Subject ID/ Verification

3.2 Assess Risk Level of Transaction

Description:

A risk level will be assessed to the transaction based on several factors such as current threat levels as a result of recent terrorist activity, or the geographic location of where the transaction is taking place.

Allocated To:

SYS.1.3 ID Record Creator Component

Table 15 3.2 Assess Risk Level	of Transaction Interfacing Items

Interfacing Items	Source / Destination
Current Threat Levels	Triggers Function(s):
	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	4.6 Compare New Template to Stored Templates
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	4.8 Determine the Number of Matches
	C BM EA Functional Context
Request Information	Triggers Function(s):
	3.2 Assess Risk Level of Transaction
	Output From:
	3.1 Accept Request for Subject ID/Verification
Risk Assessment of Transaction	Triggers Function(s):
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	Output From:
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction

3.3 Process Requests based on Risk/Priority Level

Description:

Requests will be processed based on their risk/priority level.

Allocated To:

SYS.1.3 ID Record Creator Component

Table 16 3.3 Process	Requests based	on Risk/Priority	Level Interfacing Items

Interfacing Items	Source / Destination
Current Threat Levels	Triggers Function(s):
	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	4.6 Compare New Template to Stored Templates
	4.7 Perform Additional Comparison with more
	accurate PM Algorithm
	4.8 Determine the Number of Matches
	C BM EA Functional Context
Processed Requests	Triggers Function(s):
	3.4 Enhance Raw Image
	Output From:
	3.3 Process Requests based on Risk/Priority Level
Risk Assessment of Transaction	Triggers Function(s):
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk
	transactions
	4.5 Select Pattern Matching Algorithm
	Output From:
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction

3.4 Enhance Raw Image

Description:

The raw image is enhanced using some image enhancement algorithm.

Allocated To:

SYS.1.3 ID Record Creator Component

Interfacing Items	Source / Destination
Enhanced Image	Triggers Function(s):
	3.5 Extract Features
	Output From:
	3.4 Enhance Raw Image
Processed Requests	Triggers Function(s):
	3.4 Enhance Raw Image
	Output From:
	3.3 Process Requests based on Risk/Priority Level
Raw Image Data	Input To:
	3 Create Subject ID Record
	3.4 Enhance Raw Image
	5 Store Data
	5.1 Store Raw Image Data
	5.2 Associate raw image data with corresponding template
	Triggers Function(s):
	2.2 Execute Quality Assessement
	Output From:
	2 Assess Image Quality
	2.1 Accept Request for Image Quality Assessment

Table 17 3.4 Enhance Raw Image Interfacing Items

3.5 Extract Features

Description:

A select number of features are extracted from the enhanced image (such as the distance between ridges on a fingerprint). This is intended to create a unique digital representation of the original raw image.

Allocated To:

SYS.1.3 ID Record Creator Component

Interfacing Items	Source / Destination	
Enhanced Image	Triggers Function(s): 3.5 Extract Features	
	Output From: 3.4 Enhance Raw Image	
Features	Input To: 3.7 Generate Template	

Table 18 3.5 Extract Features Interfacing Items

Interfacing Items	Source / Destination
	Triggers Function(s):
	3.6 Assess Quality
	Output From:
	3.5 Extract Features

Table 18 3.5 Extract Features Interfacing Items

3.6 Assess Quality

Description:

One final quality check is made to determine if the resultant template is of fine enough quality to be entered into the BM-EA database for future comparison to stored templates.

Allocated To:

SYS.1.3 ID Record Creator Component

Interfacing Items	Source / Destination
Features	Input To:
	3.7 Generate Template
	Triggers Function(s):
	3.6 Assess Quality
	Output From:
	3.5 Extract Features
Quality OK	Triggers Function(s):
	3.7 Generate Template
	Output From:
	3.6 Assess Quality
Request Image Recollection if determined insufficient	Input To:
	1 Accept Requests and Provide Feedback
	1.2 Display Status Information
	Output From:
	3 Create Subject ID Record
	3.6 Assess Quality

 Table 19
 3.6 Assess Quality Interfacing Items

3.7 Generate Template

Description:

The biometric template for the subject is generated. It is now ready to be compared to the multiple stored biometric templates within the database.

Allocated To:

SYS.1.3 ID Record Creator Component

Interfacing Items	Source / Destination
Features	Input To: 3.7 Generate Template
	Triggers Function(s):
	3.6 Assess Quality
	Output From:
	3.5 Extract Features
Newly Created Subject BM Template	Input To:
	4 Conduct Search For Matches
	4.1 Receive Subject's Newly Created Template
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	7.6 Forward Template to database magager for enrollment
	Output From:
	3 Create Subject ID Record
	3.7 Generate Template
Quality OK	Triggers Function(s):
	3.7 Generate Template
	Output From:
	3.6 Assess Quality
Subject External Info (Biographical Information,	Input To:
Documentation, Statement)	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.7 Generate Template
	C BM EA Functional Context
	C.3 Use BM-EA Services

 Table 20
 3.7 Generate Template Interfacing Items

4 Conduct Search For Matches

Description:

BM-EA will conduct a search of its database to determine matches for the Subject's biometric template.

Allocated To:

SYS.1.4 Matching Component

Table 21	4 Conduct	Search Fo	or Matches	Interfacing	Items

Interfacing Items	Source / Destination
Current Threat Levels	Triggers Function(s):

Interfacing Items	Source / Destination
	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	4.6 Compare New Template to Stored Templates
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	4.8 Determine the Number of Matches
	C BM EA Functional Context
Newly Created Subject BM Template	Input To:
	4 Conduct Search For Matches
	4.1 Receive Subject's Newly Created Template
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	7.6 Forward Template to database magager for enrollment
	Output From:
	3 Create Subject ID Record
	3.7 Generate Template
Notification of No Matches Found	Triggers Function(s):
	7 Perform Reviewer Functions
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	7.6 Forward Template to database magager for enrollment
	Output From:
	4 Conduct Search For Matches
	4.8 Determine the Number of Matches
Risk Assessment of Transaction	Triggers Function(s):
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk
	transactions
	4.5 Select Pattern Matching Algorithm
	Output From:
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
Stored BM Templates	Input To:

 Table 21
 4 Conduct Search For Matches Interfacing Items

Interfacing Items	Source / Destination
	4 Conduct Search For Matches
	4.3 Access Stored BM Templates from Database for Comparison
	Output From:
	5 Store Data
	5.6 Store BM Templates/Subject ID Record
Top match results	Input To:
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	Triggers Function(s):
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	Output From:
	4 Conduct Search For Matches
	4.8 Determine the Number of Matches

Table 21 4 Conduct Search For Matches Interfacing Items



Figure 21 Conduct Search For Matches Enhanced FFBD

3 Create Subject ID Record	4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.) 4.3 Templates from Comparison Comparison 4.4 Allocate additiona processing t for high risk t	e a 4.5 Select Pattern Matching Algorithm 4.6 Compare New Template to Stored Templates	4.7 Perform Additional Comparison with more accurate 4.8 Determin Numbe Match	Perform er of Reviewer Functions
			Date: Au Thursday, December 17, 2009	thor: University User
			Number: Na 4 (L	ime: University) Conduct Search For Matches

Figure 22 Conduct Search For Matches FFBD



Figure 23 Conduct Search For Matches N2 Diagram



4 Acronyms

Figure 24 Conduct Search For Matches IDEF0 Diagram

4.1 Receive Subject's Newly Created Template

Description:

The newly created subject template will be received by the pattern matcher.

Allocated To:

SYS.1.4 Matching Component

Interfacing Items	Source / Destination	
Newly Created Subject BM Template	Input To:	
	4 Conduct Search For Matches	
	4.1 Receive Subject's Newly Created Template	
	7 Perform Reviewer Functions	
	7.1 Analyze and Compare Match results to subject template	
	7.6 Forward Template to database magager for enrollment	
Table 22 4.1 Receive Subject's Newly Created Template Interfacing items		
---	--	--
Interfacing Items	Source / Destination	
	Output From: 3 Create Subject ID Record 3.7 Generate Template	
Subject's Template	 Triggers Function(s): 4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.) 4.6 Compare New Template to Stored Templates 4.7 Perform Additional Comparison with more accurate PM Algorithm Output From: 4.1 Receive Subject's Newly Created Template 	

Table 22 4.1 Receive Subject's Newly Created Template Interfacing Items

4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.)

Description:

The transaction type will be determined based on the characteristics of the raw image and processed accordingly.

Allocated To:

SYS.1.4 Matching Component

Interfacing Items	Source / Destination
Subject's Template	Triggers Function(s): 4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.)
	4.6 Compare New Template to Stored Templates
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	Output From:
	4.1 Receive Subject's Newly Created Template
Transaction Type	Input To:
	4.5 Select Pattern Matching Algorithm
	Triggers Function(s):
	4.3 Access Stored BM Templates from Database for Comparison
	Output From:
	4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.)

4.3 Access Stored BM Templates from Database for Comparison

Description:

Stored biometric templates will be pulled from the database for comparison.

Allocated To:

SYS.1.4 Matching Component

|--|

Interfacing Items	Source / Destination
Stored BM Templates	 Input To: 4 Conduct Search For Matches 4.3 Access Stored BM Templates from Database for Comparison Output From: 5 Store Data 5.6 Store BM Templates/Subject ID Record
Templates from Database	 Triggers Function(s): 4.6 Compare New Template to Stored Templates Output From: 4.3 Access Stored BM Templates from Database for Comparison
Transaction Type	 Input To: 4.5 Select Pattern Matching Algorithm Triggers Function(s): 4.3 Access Stored BM Templates from Database for Comparison Output From: 4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.)

4.4 Allocate additional processing time for high risk transactions

Description:

Those transactions that were determined to be high risk are allocated additional processing time.

Allocated To: SYS.1.4 Matching Component

Table 25 11 Allocate addit	ional processing	time for high rick	transactions Inter	facing Itams
Table 25 4.4 Anotate audit	ionai processing	unie ioi ingli lisk	ti ansactions miter	lating mems

Interfacing Items	Source / Destination
Additional Processing Power	Input To:
	4.6 Compare New Template to Stored Templates
	Output From:
	4.4 Allocate additional processing time for high risk

Tuble 20 111 Throcate additional processing time for high fish transactions interfacing frems		
Interfacing Items	Source / Destination	
	transactions	
Current Threat Levels	Triggers Function(s):	
	0 Provide BM-EA Services	
	3 Create Subject ID Record	
	3.2 Assess Risk Level of Transaction	
	3.3 Process Requests based on Risk/Priority Level	
	4 Conduct Search For Matches	
	4.4 Allocate additional processing time for high risk	
	transactions	
	4.5 Select Pattern Matching Algorithm	
	4.6 Compare New Template to Stored Templates	
	4.7 Perform Additional Comparison with more accurate PM Algorithm	
	4.8 Determine the Number of Matches	
	C BM EA Functional Context	
Risk Assessment of Transaction	Triggers Function(s):	
	3.3 Process Requests based on Risk/Priority Level	
	4 Conduct Search For Matches	
	4.4 Allocate additional processing time for high risk transactions	
	4.5 Select Pattern Matching Algorithm	
	Output From:	
	3 Create Subject ID Record	
	3.2 Assess Risk Level of Transaction	

Table 25 4.4 Allocate additional processing time for high risk transactions Interfacing Items

4.5 Select Pattern Matching Algorithm

Description:

The searcher will have the option to select a best fit pattern matching algorithm based on factors such as the level of accuracy required for this particular transaction, or how fast a response is needed.

Allocated To:

SYS.1.4 Matching Component

Table 26	4.5 Select	Pattern	Matching	Algorithm	Interfacing	Items
				0 · · ·	··· ·· •	

Interfacing Items	Source / Destination
Algorithm Selection	Input To: 4.6 Compare New Template to Stored Templates 4.7 Perform Additional Comparison with more accurate PM Algorithm
	Output From:

Interfacing Items	Source / Destination
	4.5 Select Pattern Matching Algorithm
Current Threat Levels	Triggers Function(s):
	0 Provide BM-EA Services
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	4.6 Compare New Template to Stored Templates
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	4.8 Determine the Number of Matches
	C BM EA Functional Context
Risk Assessment of Transaction	Triggers Function(s):
	3.3 Process Requests based on Risk/Priority Level
	4 Conduct Search For Matches
	4.4 Allocate additional processing time for high risk transactions
	4.5 Select Pattern Matching Algorithm
	Output From:
	3 Create Subject ID Record
	3.2 Assess Risk Level of Transaction
Transaction Type	Input To:
	4.5 Select Pattern Matching Algorithm
	Triggers Function(s):
	4.3 Access Stored BM Templates from Database for
	Comparison
	Output From:
	4.2 Determine Transaction Type (Fingerprint, Facial,
	Iris, etc.)

Table 26 4.5 Select Pattern Matching Algorithm Interfacing Items

4.6 Compare New Template to Stored Templates

Description:

The pattern matching algorithm compares the subject's template to the stored templates.

Allocated To:

SYS.1.4 Matching Component

Interfacing Items	Source / Destination
Additional Processing Power	Input To: 4.6 Compare New Template to Stored Templates Output From: 4.4 Allocate additional processing time for high risk transactions
Algorithm Selection	Input To: 4.6 Compare New Template to Stored Templates 4.7 Perform Additional Comparison with more accurate PM Algorithm Output From: 4.5 Select Pattern Matching Algorithm
Comparison Data	Triggers Function(s):4.8 Determine the Number of MatchesOutput From:4.6 Compare New Template to Stored Templates
Current Threat Levels	 Triggers Function(s): 0 Provide BM-EA Services 3 Create Subject ID Record 3.2 Assess Risk Level of Transaction 3.3 Process Requests based on Risk/Priority Level 4 Conduct Search For Matches 4.4 Allocate additional processing time for high risk transactions 4.5 Select Pattern Matching Algorithm 4.6 Compare New Template to Stored Templates 4.7 Perform Additional Comparison with more accurate PM Algorithm 4.8 Determine the Number of Matches C BM EA Functional Context
Subject's Template	 Triggers Function(s): 4.2 Determine Transaction Type (Fingerprint, Facial, Iris, etc.) 4.6 Compare New Template to Stored Templates 4.7 Perform Additional Comparison with more accurate PM Algorithm Output From: 4.1 Receive Subject's Newly Created Template
Templates from Database	 Triggers Function(s): 4.6 Compare New Template to Stored Templates Output From: 4.3 Access Stored BM Templates from Database for Comparison

Table 27 4.6 Compare New Template to Stored Templates Interfacing Items

4.7 Perform Additional Comparison with more accurate PM Algorithm

Description:

Allows the searcher to conduct a second, third, fourth, etc. comparison with a differnt algorithm. This allows the searcher to use a quick, less accurate algorithm when comparing the subject template to a significantly large number of records in the database. Once a manageable number of matches has been identified, the searcher can use a high accurate algorithm to reduce the number of matches even further.

Allocated To:

SYS.1.4 Matching Component

Interfacing Items Source / Destination				
	Source / Destination			
Additional Comparison Data	Triggers Function(s):			
	4.8 Determine the Number of Matches			
	Output From:			
	4.7 Perform Additional Comparison with more			
	accurate PM Algorithm			
Algorithm Selection	Input To:			
	4.6 Compare New Template to Stored Templates			
	4.7 Perform Additional Comparison with more			
	accurate PM Algorithm			
	Output From:			
	4.5 Select Pattern Matching Algorithm			
Current Threat Levels	Triggers Function(s):			
	0 Provide BM-EA Services			
	3 Create Subject ID Record			
	3.2 Assess Risk Level of Transaction			
	3.3 Process Requests based on Risk/Priority Level			
	4 Conduct Search For Matches			
	4.4 Allocate additional processing time for high risk transactions			
	4.5 Select Pattern Matching Algorithm			
	4.6 Compare New Template to Stored Templates			
	4.7 Perform Additional Comparison with more			
	accurate PM Algorithm			
	4.8 Determine the Number of Matches			
	C BM EA Functional Context			
Subject's Template	Triggers Function(s):			
	4.2 Determine Transaction Type (Fingerprint, Facial,			
	Iris, etc.)			
	4.6 Compare New Template to Stored Templates			

Table 28 4.7 Perform Additional Comparison with more accurate PM Algorithm Interfacing Items

Table 28 4.7 Perform Additional Comparison with more accurate PM Algorithm Interfacing Items

Interfacing Items	Source / Destination			
	4.7 Perform Additional Comparison with more accurate PM Algorithm			
	Output From:			
	4.1 Receive Subject's Newly Created Template			
Top match results	Input To:			
	4.7 Perform Additional Comparison with more accurate PM Algorithm			
	Triggers Function(s):			
	7 Perform Reviewer Functions			
	7.1 Analyze and Compare Match results to subject template			
	Output From:			
	4 Conduct Search For Matches			
	4.8 Determine the Number of Matches			

4.8 Determine the Number of Matches

Description:

The number of matches are determined based on the threshold set for BM-EA at that particular time. If the threshold is set high, the risk for false matches is reduced, however the probability of missing some true matches is increased as well.

Allocated To:

SYS.1.4 Matching Component

Interfacing Items	Source / Destination		
Additional Comparison Data	Triggers Function(s):		
	4.8 Determine the Number of Matches		
	Output From:		
	4.7 Perform Additional Comparison with more accurate PM Algorithm		
Comparison Data	Triggers Function(s):		
	4.8 Determine the Number of Matches		
	Output From:		
	4.6 Compare New Template to Stored Templates		
Current Threat Levels	Triggers Function(s):		
	0 Provide BM-EA Services		
	3 Create Subject ID Record		
	3.2 Assess Risk Level of Transaction		
	3.3 Process Requests based on Risk/Priority Level		

 Table 29
 4.8 Determine the Number of Matches Interfacing Items

Interfacing Items	Source / Destination			
	4 Conduct Search For Matches			
	4.4 Allocate additional processing time for high risk			
	transactions			
	4.5 Select Pattern Matching Algorithm			
	4.6 Compare New Template to Stored Templates			
	4.7 Perform Additional Comparison with more accurate PM Algorithm			
	4.8 Determine the Number of Matches			
	C BM EA Functional Context			
Notification of No Matches Found	Triggers Function(s):			
	7 Perform Reviewer Functions			
	7.5 Notify requestor that subject is to be enrolled in BM-EA			
	7.6 Forward Template to database magager for enrollment			
	Output From:			
	4 Conduct Search For Matches			
	4.8 Determine the Number of Matches			
Top match results	Input To:			
	4.7 Perform Additional Comparison with more accurate PM Algorithm			
	Triggers Function(s):			
	7 Perform Reviewer Functions			
	7.1 Analyze and Compare Match results to subject template			
	Output From:			
	4 Conduct Search For Matches			
	4.8 Determine the Number of Matches			

Table 29 4.8 Determine the Number of Matches Interfacing Items

5 Store Data

Description:

BM-EA will store all biometric data related to the subjects.

Allocated To:

SYS.1.5 Data Storage Component

Table 30	5 Store Data Interfacing Items	
----------	---------------------------------------	--

Interfacing Items	Source / Destination			
Capacity and performance requirements	Input To:			
	5 Store Data 5.7 Scale/Partition as necessary to satisfy speed			

Interfacing Items	Source / Destination			
	requirements			
	C.4 Provide Network Support			
	Output From:			
	0 Provide BM-EA Services			
	6 Conduct Performance Tests			
	6.3 Relay capacity/performance requirements to the network infrastructure			
New Template to Enroll	Triggers Function(s):			
	5 Store Data			
	5.2 Associate raw image data with corresponding template			
	5.3 Input additional biographic info to complete template			
	Output From:			
	7 Perform Reviewer Functions			
	7.6 Forward Template to database magager for enrollment			
Raw Image Data	Input To:			
	3 Create Subject ID Record			
	3.4 Enhance Raw Image			
	5 Store Data			
	5.1 Store Raw Image Data			
	5.2 Associate raw image data with corresponding template			
	Triggers Function(s):			
	2.2 Execute Quality Assessement			
	Output From:			
	2 Assess Image Quality			
	2.1 Accept Request for Image Quality Assessment			
Stored BM Templates	Input To:			
	4 Conduct Search For Matches			
	4.3 Access Stored BM Templates from Database for Comparison			
	Output From:			
	5 Store Data			
	5.6 Store BM Templates/Subject ID Record			

Table 30 5 Store Data Interfacing Items



Figure 25 Store Data Enhanced FFBD



Figure 26 Store Data FFBD



Figure 27 Store Data N2 Diagram



4 Acronyms

Figure 28 Store Data IDEF0 Diagram

5.1 Store Raw Image Data

Description:

Raw image data submitted by subjects will be stored.

Allocated To:

SYS.1.5.1 Raw Image Database

Interfacing Items	Source / Destination				
Raw Image Data	Input To:				
	3 Create Subject ID Record				
	3.4 Enhance Raw Image				
	5 Store Data				
	5.1 Store Raw Image Data				
	5.2 Associate raw image data with corresponding template				
	Triggers Function(s):				
	2.2 Execute Quality Assessement				

 Table 31
 5.1 Store Raw Image Data Interfacing Items

Interfacing Items	Source / Destination			
	Output From:			
	2 Assess Image Quality			
	2.1 Accept Request for Image Quality Assessment			

Table 31 5.1 Store Raw Image Data Interfacing Items

5.2 Associate raw image data with corresponding template

Description:

Once templates are generated, the raw image data will be associated to its corresponding template.

Allocated To:

SYS.1.5.2 Data Association Component

Table 32	5.2 Associate ra	w image data	with correst	onding tem	olate Interfacing	Items
I able 54	3.2 11550clate 1a	m mage uata	with corresp	onung tem	place interfacing	Items

Interfacing Items	Source / Destination			
New Template to Enroll	Triggers Function(s):			
	5 Store Data			
	5.2 Associate raw image data with corresponding template			
	5.3 Input additional biographic info to complete template			
	Output From:			
	7 Perform Reviewer Functions			
	7.6 Forward Template to database magager for enrollment			
Raw Image Data	Input To:			
	3 Create Subject ID Record			
	3.4 Enhance Raw Image			
	5 Store Data			
	5.1 Store Raw Image Data			
	5.2 Associate raw image data with corresponding template			
	Triggers Function(s):			
	2.2 Execute Quality Assessement			
	Output From:			
	2 Assess Image Quality			
	2.1 Accept Request for Image Quality Assessment			

5.3 Input additional biographic info to complete template

Description:

A database manager will input any missing biographic info to ensure that the template represents a complete subject ID record.

Allocated To:

SYS.1.5.3 Database Manager

Table 33	5.3 Input	additional	biograph	nic info to	o complete	e template	e Interfacing	Items
I GOIC CC	cic input	a a a for a	ologi api		, comprete	, comprace	, moor months	

Interfacing Items	Source / Destination
Completed Template	Triggers Function(s):
	5.4 Search Database for other BM modality info related to Subject
	5.5 Fuse fingerprint, iris, facial, voice data for all entries
	Output From:
	5.3 Input additional biographic info to complete template
New Template to Enroll	Triggers Function(s):
	5 Store Data
	5.2 Associate raw image data with corresponding template
	5.3 Input additional biographic info to complete template
	Output From:
	7 Perform Reviewer Functions
	7.6 Forward Template to database magager for enrollment

5.4 Search Database for other BM modality info related to Subject

Description:

The database manager will search BM-EA to find other records related to the subject under different biometric modalities. For example, a facial biometric template for the subject may have just been created, however the subject may have a fingerprint template already stored in the database, in which case we will want to fuse these records.

Allocated To:

SYS.1.5.3 Database Manager

Table 34	5.4 Search	Database for	other BM	modality i	nfo related	to Subject	Interfacing Items
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Interfacing Items	Source / Destination
Additional Subject Info	Triggers Function(s): 5.5 Fuse fingerprint, iris, facial, voice data for all entries Output From: 5.4 Search Database for other BM modality info
	related to Subject
Completed Template	Triggers Function(s): 5.4 Search Database for other BM modality info

Table 34 5.4 Search Database for other BM modality info related to Subject Interfacing Items

Interfacing Items	Source / Destination				
	related to Subject				
	5.5 Fuse fingerprint, iris, facial, voice data for all entries				
	Output From:				
	5.3 Input additional biographic info to complete template				

5.5 Fuse fingerprint, iris, facial, voice data for all entries

Description:

Multiple identification records will be fused for any subjec's with multiple stored biometric templates for the numerous types of modaltieis.

Allocated To:

SYS.1.5.4 Data Fusion Component

Interfacing Items	Source / Destination		
Additional Subject Info	Triggers Function(s):5.5 Fuse fingerprint, iris, facial, voice data for all entries		
	Output From: 5.4 Search Database for other BM modality info related to Subject		
Completed Template	 Triggers Function(s): 5.4 Search Database for other BM modality info related to Subject 5.5 Fuse fingerprint, iris, facial, voice data for all entries 		
	Output From: 5.3 Input additional biographic info to complete template		
Template with Fused Data	Triggers Function(s): 5.6 Store BM Templates/Subject ID Record		
	5.5 Fuse fingerprint, iris, facial, voice data for all entries		

5.6 Store BM Templates/Subject ID Record

Description:

There will be a database for storing biometric templates/subject identification records.

Allocated To:

SYS.1.5.5 Template Database

Table 36 5.6 Store BM Templates/Subject ID Record Interfacing Items

Interfacing Items	Source / Destination
Stored BM Templates	Input To:
	4 Conduct Search For Matches
	4.3 Access Stored BM Templates from Database for Comparison
	Output From:
	5 Store Data
	5.6 Store BM Templates/Subject ID Record
Template with Fused Data	Triggers Function(s):
	5.6 Store BM Templates/Subject ID Record
	Output From:
	5.5 Fuse fingerprint, iris, facial, voice data for all entries

5.7 Scale/Partition as necessary to satisfy speed requirements

Description:

When a search is being conducted, the database will scale/partition as necessary to satsify speed requirements.

Allocated To:

SYS.1.5.6 Database Structure

Table 37 5.7 Scale/Partition as necessary to satisfy speed requirements Interfacing Items

Interfacing Items	Source / Destination
Capacity and performance requirements	Input To:
	5 Store Data
	5.7 Scale/Partition as necessary to satisfy speed requirements
	C.4 Provide Network Support
	Output From:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.3 Relay capacity/performance requirements to the network infrastructure

6 Conduct Performance Tests

Description:

The BM-EA will have performance tests conducted by a tester role.

Allocated To:

SYS.1.6 Tester Component

Table 38 6 Conduct Performance Tests Interfacing Items

Interfacing Items	Source / Destination
Capacity and performance requirements	Input To:
	5 Store Data
	5.7 Scale/Partition as necessary to satisfy speed requirements
	C.4 Provide Network Support
	Output From:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.3 Relay capacity/performance requirements to the network infrastructure
Current Network Performance Levels	Input To:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.1 Identify niche Algorithms for specific transaction types
	6.2 Process hypothetical transactions under different threat levels
	6.3 Relay capacity/performance requirements to the network infrastructure
	Output From:
	C.4 Provide Network Support



Figure 29 Conduct Performance Tests Enhanced FFBD



4 Acronyms

Figure 30 Conduct Performance Tests FFBD



Figure 31 Conduct Performance Tests N2 Diagram



Figure 32 Conduct Performance Tests IDEF0 Diagram

6.1 Identify niche Algorithms for specific transaction types

Description:

The tester will conduct tests to identify niche algorithms for specific transaction types. In other words, the tester is responsible for determining which algorithms work the best for a particular type of transaction based on factors such as the level of accuracy required, the response time required, and the modality type.

Allocated To:

SYS.1.6 Tester Component

Interfacing Items	Source / Destination
Current Network Performance Levels	Input To:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.1 Identify niche Algorithms for specific transaction
	types
	6.2 Process hypothetical transactions under different threat levels
	6.3 Relay capacity/performance requirements to the network infrastructure
	Output From:

Table 39	6.1 Identify	niche Algo	rithms for	specific t	ransaction	types	Interfacing	Items
	001			specific .		J P CO		

Interfacing Items	Source / Destination
	C.4 Provide Network Support

6.2 Process hypothetical transactions under different threat levels

Description:

The tester will process hypothetical transactions to determine which algorithms are most effective under various types of threat levels.

Allocated To:

SYS.1.6 Tester Component

Table 40 6.2 Process hypothetical transactions under different threat levels Interfacing Items

Interfacing Items	Source / Destination
Current Network Performance Levels	Input To:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.1 Identify niche Algorithms for specific transaction
	types
	6.2 Process hypothetical transactions under different threat levels
	6.3 Relay capacity/performance requirements to the network infrastructure
	Output From:
	C.4 Provide Network Support

6.3 Relay capacity/performance requirements to the network infrastructure

Description:

The tester will relay BM-EA capacity and performance requirements to the enterprise network supporting BM-EA.

Allocated To:

SYS.1.6 Tester Component

Table 41 6.3 Relay capacity/performance requirements to the network infrastructure Interfacing Items

Interfacing Items	Source / Destination
Capacity and performance requirements	Input To:
	5.7 Scale/Partition as necessary to satisfy speed
	C.4 Provide Network Support

Table 41 6.3 Relay capacity/performance requirements to the network infrastructure Interfacing Items

Interfacing Items	Source / Destination
	Output From:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.3 Relay capacity/performance requirements to the network infrastructure
Current Network Performance Levels	Input To:
	0 Provide BM-EA Services
	6 Conduct Performance Tests
	6.1 Identify niche Algorithms for specific transaction types
	6.2 Process hypothetical transactions under different threat levels
	6.3 Relay capacity/performance requirements to the network infrastructure
	Output From:
	C.4 Provide Network Support

7 Perform Reviewer Functions

Description:

BM-EA will have a human reviewer role to add fidelity to the matches found by the automated pattern matching engine.

Allocated To:

SYS.1.7 Manual Reviewer

Interfacing Items	Source / Destination
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	7.2 Verify Identity of Subject
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	C BM EA Functional Context
Communication to Law Enforcement/Intelligence Agencies/Adjudicators	Output From: 0 Provide BM-EA Services

 Table 42
 7 Perform Reviewer Functions Interfacing Items

Interfacing Items	Source / Destination
	7 Perform Reviewer Functions
	7.3 Determine if Subject's Identity requires
	C BM FA Functional Context
Decision to allow/disallow border crossing	Input To:
Decision to anow/disanow border crossing	1 Accept Requests and Provide Feedback
	1.5 Notify Requestor to allow/disallow border
	crossing
	Output From:
	7 Perform Reviewer Functions
	7.4 Notify requestor to allow/disallow border crossing
New Template to Enroll	Triggers Function(s):
	5 Store Data
	5.2 Associate raw image data with corresponding
	5.3 Input additional biographic info to complete
	template
	Output From:
	7 Perform Reviewer Functions
	7.6 Forward Template to database magager for
Newly Created Subject BM Template	Input To:
	4 Conduct Search For Matches
	7. Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject
	template
	7.6 Forward Template to database magager for enrollment
	Output From:
	3 Create Subject ID Record
	3.7 Generate Template
Notification of No Matches Found	Triggers Function(s):
	7 Perform Reviewer Functions
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	7.6 Forward Template to database magager for enrollment
	Output From:
	4 Conduct Search For Matches
	4.8 Determine the Number of Matches
Notification that Subject is to be Enrolled	Input To:
	1 Accept Requests and Provide Feedback

 Table 42
 7 Perform Reviewer Functions Interfacing Items

Interfacing Items	Source / Destination
	1.6 Notify Requestor that Subject is to be enrolled in BM-EA
	Output From:
	7 Perform Reviewer Functions
	7.5 Notify requestor that subject is to be enrolled in BM-EA
Subject's Identity	Input To:
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA
	Triggers Function(s):
	7.3 Determine if Subject's Identity requires
	notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	Output From:
	7 Perform Reviewer Functions
	7.2 Verify Identity of Subject
Top match results	Input To:
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	Triggers Function(s):
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	Output From:
	4 Conduct Search For Matches
	4.8 Determine the Number of Matches

 Table 42
 7 Perform Reviewer Functions Interfacing Items



Figure 33 Perform Reviewer Functions Enhanced FFBD



Figure 34 Perform Reviewer Functions FFBD



Figure 35 Perform Reviewer Functions N2 Diagram



Figure 36 Perform Reviewer Functions IDEF0 Diagram

7.1 Analyze and Compare Match results to subject template

Description:

Match results will be manually compared to the subject template.

Allocated To:

SYS.1.7 Manual Reviewer

Interfacing Items	Source / Destination
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	7.2 Verify Identity of Subject
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in BM-EA

Interfacing Items	Source / Destination
	C BM EA Functional Context
Comparison Analysis	Triggers Function(s): 7.2 Verify Identity of Subject
	Output From:
	7.1 Analyze and Compare Match results to subject template
Newly Created Subject BM Template	Input To:
	4 Conduct Search For Matches
	4.1 Receive Subject's Newly Created Template
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	7.6 Forward Template to database magager for enrollment
	Output From:
	3 Create Subject ID Record
	3.7 Generate Template
Top match results	Input To:
	4.7 Perform Additional Comparison with more accurate PM Algorithm
	Triggers Function(s):
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject template
	Output From:
	4 Conduct Search For Matches
	4.8 Determine the Number of Matches

Table 43 7.1 Analyze and Compare Match results to subject template Interfacing Items

7.2 Verify Identity of Subject

Description:

After the manual comparison, the reviewer will verify the identity of the subject.

Allocated To:

SYS.1.7 Manual Reviewer

Interfacing Items	Source / Destination
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject

 Table 44
 7.2 Verify Identity of Subject Interfacing Items

Interfacing Items	Source / Destination
	template
	7.2 Verify Identity of Subject
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	C BM EA Functional Context
Comparison Analysis	Triggers Function(s):
	7.2 Verify Identity of Subject
	Output From:
	7.1 Analyze and Compare Match results to subject template
Subject's Identity	Input To:
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA
	Triggers Function(s):
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	Output From:
	7 Perform Reviewer Functions
	7.2 Verify Identity of Subject

 Table 44
 7.2 Verify Identity of Subject Interfacing Items

7.3 Determine if Subject's Identity requires notification to law enforcement

Description:

Based on the identity determined for the subject and any criminal activities that may be linked to the subject, the reviewer will decide whether or not to notify law enforcement or other adjudicating agencies.

Allocated To: SYS.1.7 Manual Reviewer

Table 45	7.3 Determine if Subject's Identity requires notification to law enforcement Interfacing
	Items

Interfacing Items	Source / Destination
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject
	template

4	Acronyms
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Table 45 7.3 Determine if Subject's Identity requires notification to law enforcement Interfacing Items

Interfacing Items	Source / Destination
	7.2 Verify Identity of Subject 7.3 Determine if Subject's Identity requires
	notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	C BM EA Functional Context
Communication to Law Enforcement/Intelligence	Output From:
Agencies/Adjudicators	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.3 Determine if Subject's Identity requires
	notification to law enforcement
	C BM EA Functional Context
Subject's Identity	Input To:
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA
	Triggers Function(s):
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	Output From:
	7 Perform Reviewer Functions
	7.2 Verify Identity of Subject

7.4 Notify requestor to allow/disallow border crossing

Description:

Based on the subject's identity the reviewer will notify the requestor to allow or disallow the border crossing.

Allocated To: SYS.1.7 Manual Reviewer

Table 46	7.4 Notify reques	or to allow/disallow be	order crossing l	Interfacing Items
----------	-------------------	-------------------------	------------------	-------------------

Interfacing Items	Source / Destination
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject
	template

4 Acronym

Interfacing Items	Source / Destination
	7.2 Verify Identity of Subject
	7.3 Determine if Subject's Identity requires
	notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in
	BM-EA
	C BM EA Functional Context
Decision to allow/disallow border crossing	Input To:
	1 Accept Requests and Provide Feedback
	1.5 Notify Requestor to allow/disallow border
	crossing
	Output From:
	7 Perform Reviewer Functions
	7.4 Notify requestor to allow/disallow border crossing
Subject's Identity	Input To:
	1 Accept Requests and Provide Feedback
	1.4 Display Subject's Identity as determined from BM-EA
	Triggers Function(s):
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	Output From:
	7 Perform Reviewer Functions
	7.2 Verify Identity of Subject

Table 46 7.4 Notify requestor to allow/disallow border crossing Interfacing Items

7.5 Notify requestor that subject is to be enrolled in BM-EA

Description:

If there are no matches, and the reviewer confirms that the subject's information does not currently reside in BM-EA, then a notification will be sent to the requestor that the subject is to be enrolled.

Allocated To: SYS.1.7 Manual Reviewer

Table 47	7.5 Notify rec	uestor that sub	iect is to be enr	olled in BM-EA	Interfacing Items
I GOIC II	, ie 1 (0011) 1 00	acoust mar sus		ones in bit hit	meeting reems

Interfacing Items	Source / Destination
Business Logic	Triggers Function(s):
	0 Provide BM-EA Services
	7 Perform Reviewer Functions
	7.1 Analyze and Compare Match results to subject
	template

4	Acronyms
	•

Interfacing Items	Source / Destination
	7.2 Verify Identity of Subject
	7.3 Determine if Subject's Identity requires notification to law enforcement
	7.4 Notify requestor to allow/disallow border crossing
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	C BM EA Functional Context
Notification of No Matches Found	Triggers Function(s):
	7 Perform Reviewer Functions
	7.5 Notify requestor that subject is to be enrolled in BM-EA
	7.6 Forward Template to database magager for enrollment
	Output From:
	4 Conduct Search For Matches
	4.8 Determine the Number of Matches
Notification that Subject is to be Enrolled	Input To:
	1 Accept Requests and Provide Feedback
	1.6 Notify Requestor that Subject is to be enrolled in BM-EA
	Output From:
	7 Perform Reviewer Functions
	7.5 Notify requestor that subject is to be enrolled in BM-EA

Table 47 7.5 Notify requestor that subject is to be enrolled in BM-EA Interfacing Items

7.6 Forward Template to database magager for enrollment

Description:

The template is forwarded to the database manager for proper enrollment into the BM-EA system.

Allocated To:

SYS.1.7 Manual Reviewer

Table 48	7.6 Forward	Template to	database magager	• for enrollment	Interfacing	Items

Interfacing Items	Source / Destination
New Template to Enroll	Triggers Function(s): 5 Store Data
	5.2 Associate raw image data with corresponding template
	5.3 Input additional biographic info to complete template
	Output From:
	7 Perform Reviewer Functions

Table 40 7.0 For wird Template to database magager for enromment internating items			
Interfacing Items	Source / Destination		
	7.6 Forward Template to database magager for enrollment		
Newly Created Subject BM Template	Input To:		
	4 Conduct Search For Matches		
	4.1 Receive Subject's Newly Created Template		
	7 Perform Reviewer Functions		
	7.1 Analyze and Compare Match results to subject template		
	7.6 Forward Template to database magager for enrollment		
	Output From:		
	3 Create Subject ID Record		
	3.7 Generate Template		
Notification of No Matches Found	Triggers Function(s):		
	7 Perform Reviewer Functions		
	7.5 Notify requestor that subject is to be enrolled in BM-EA		
	7.6 Forward Template to database magager for enrollment		
	Output From:		
	4 Conduct Search For Matches		
	4.8 Determine the Number of Matches		

Table 48 7.6 Forward Template to database magager for enrollment Interfacing Items

Appendix G. Systems Engineering Management Plan (SEMP)

Biometrics Enterprise Architecture Systems Engineering Management Plan (BMEA SEMP)

Version 1.0

Prepared by:

Date: November 24, 2009

Revision History

Date	Purpose	Revision Level	Responsible Person
11/17/2009	First Draft	1.0	

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9 INTRODUCTION

The purpose of the BMEA Systems Engineering Management Plan (PMP) is to define the System Engineering methods and associated management methods for BMEA project, and to provide the management approaches and methodologies designed to successfully achieve the project objectives in support of fulfilling the requirements of Systems 798. The overall objective of the BMEA project, in support of modernizing biometrics operational architecture is to develop an executable architecture and a set of technical and business models highlighting the effectiveness of the architecture.

9.1 BACKGROUND

Add Background.

9.2 PURPOSE AND SCOPE

This Systems Engineering Management Plan (SEMP) describes the activities, processes,

and tools that will by used by the Biometric Enterprise Architecture (BMEA) Systems Engineering team to support the analysis and design of BMEA.

The objective of the Systems Engineering effort is to assure successful development of BMEA primarily by ensuring clear and accurate system requirements and verifying compliance of

to those requirements. The BMEA system consists of the means to connect image requestors, suppliers (subjects), reviewers and adjudicators with the BMEA to introduce, search for, validate, enroll and ratify images and biographical information into BMEA for fusion of various image artifacts into a cohesive collective aggregate identity of an individual. The BMEA is set of image and biographical information storage, search and fusion capabilities for supporting the aggregate identity of individuals supporting identification functions within an enterprise.

This SEMP is applicable to all Systems Engineering tasks to be performed in support of the BMEA project. This document will be placed under change control upon its initial release.

9.3 ACRONYMS

SEMP - Systems Engineering Management Plan

SRR – System Requirements Review

WBS - Work Breakdown Structure

APPLICABLE DOCUMENTS

The following documents are applicable to the development of this SEMP.

10 Systems Engineering Process

10.1 ORGANIZATIONAL RESPONSIBILITIES AND RELATIONSHIPS

The BMEA team consists of members from the George Mason University's Systems Engineering/Operational Research Department's (SEOR) capstone class, SEOR 798/680

Systems Engineering and Operations Research Applied Project, within the SEOR Master of Science curriculum and is managed by Dr. Thomas H. Speller, Faculty Professor for SEOR 798/680. BMEA team members report to Dr. Speller who mentors SEOR 798/680 Systems Engineering and Operations Research Applied Project Course on behalf of the SEOR department within the Volgenau School of Information Technology and Engineering at George Mason University. The BMEA manages and is responsible for all systems engineering activities. The organizational structure of the BMEA collaboration is shown in Figure X.

Dr. Speller provides technical leadership and mentors Team BMEA's BMEA development through tracking project requirements and project performance. Team BMEA is responsible for assuring BMEA meets overall objectives as specified by stakeholders and subject matter experts.



Figure 39 Organization Chart

10.2 Systems Engineering Process Planning

This section describes the key components of the BMEA systems engineering process, including the major systems engineering products, technical objectives, work breakdown structure, requirements verification, and engineering participants.

10.2.1 Major Systems Engineering Products

10.2.1.1 Integrated Database

Throughout the design phase of the BMEA project, studies and analyses will be conducted to support decisions regarding requirements selection and system design. The collection of these reports and artifacts on the BMEA website effectively documents the process of defining the BMEA and will be archived for future reference. As requirements and specifications are recorded on the BMEA website, they will be cataloged and categorized to the applicable analyses are as described on the website to provide some level of traceability to the rationale for the requirements and for retaining the document on the BMEA website.

10.2.2 <u>Baselines</u>

Throughout the lifecycle of the project, the BMEA system configuration is defined in a technical baseline, consisting of the approved documentation as posted to the BMEA website and is used

to record and define the technical requirements of the BMEA project and further define the overall characteristics of the BMEA system including documentation supporting the different development stages of the project. The technical baseline progresses from high-level requirements (the Functional Baseline) to more detailed requirements, design drawings and specifications (the Allocated Baseline) to complete "as-designed" drawings and specifications (the BMEA Baseline). Specifications, interface control documents, and drawing packages are used to describe the BMEA system and are intended for use in further development and implementation activities. These baseline documents will be organized in a hierarchy that provides design traceability to the lowest level. Once approved, these baseline documents are placed under configuration control, as described in the Configuration Management Plan (CMP).

10.2.2.1 Specifications

The planned specification tree, Figure 2, shows intended BMEA requirements specification and their intended relationships within BMEA. These requirements are articulated and specified within the BMEA Systems Requirements Specification. The specification tree also represents the flow of requirements from the top-level mission requirements to increasingly detailed requirements for the associated intended and perspective subsystems.

The specifications developed by Team BMEA include:

The specification and sub-levels associated with the high-level requirement for ENROLLING an Image/ID.

The specification and sub-levels associated with the high-level requirement for VALIDATING an Image/ID.

Changes to these specifications require approval of BMEA stakeholder/subject matter experts

10.2.3 <u>Technical Objectives</u>

The technical objectives of the BMEA project are to xxxxx.

The objective of the systems engineering process is to assure that the BMEA capability meets all the requirements that flow down from the mission objectives.

10.2.4 Work Breakdown Structure

The work breakdown structure (WBS) is a hierarchical tree-like depiction of the system development activities as they relate to analysis and design of the BMEA system architecture. The WBS provides a coordinated and complete view of the BMEA Project and is useful for tracking technical systems engineering and non-technical program management activities. The initial WBS has already been developed for this analysis and design phase of the project. The structure of the WBS and its associated network diagram are shown in Figures X and Y. For a detailed description of the WBS elements down to the *fourth* level, see the BMEA proposal. This WBS is maintained and updated by the Team BMEA and mentored by Dr. Thomas Speller per the syllabus for SEOR 798/690.

The WBS is used by Systems Engineering to aid in:

- Identifying products, processes, data and documents.
- Organizing risk management analysis and tracking.

- Implementing configuration management and control of subsystem interfaces.
- Organizing technical reviews and audits.

10.2.5 Work Authorization

The WBS defines the limits of individual responsibility for work efforts. The method for authorizing work within the BMEA Project is defined in the Project Management Plan.



Figure 40 Breakdown Structure

10.2.6 <u>Participants</u>

The systems engineering process will involve coordinating the engineering efforts of Team BMEA as analysis and design into the resulting architecture. The engineering participants in the BMEA project are shown in Table X.

Institution	Responsibility			
	Systems Engineering:			
	Requirements Elicitation			
	Requirements Refinement			
	System Analysis			
	System Design			
Team BMEA	Project management			
Stakeholder	Requirements Articulation			
Subject Matter	Requirements Validation			
Experts	System Assessment			
	Project Review			
	Project Technical Assessment			
SEOR 798/690	Proposal Review			

Institution	Responsibility
	Project Mentor
Dr. T. Speller	Systems Engineering Process Review
	Solution Assessment
GMU Faculty	Requirements Coverage
	Requirements Articulation
	Requirements Validation
Noblis, Inc.	System Assessment

Figure 41 Participating Institutions

10.3 REQUIREMENTS ANALYSIS

Requirements analysis is the iterative process of transforming the mission objectives into a set of requirements that define the characteristics and functions of the system and specify the environment in which it must perform. The process is iterative because as the design of the system progresses, further system analyses result in better understanding of the system and should prompt a reconsideration of the system requirements

10.3.1 Flowdown

The requirements analysis process involves transforming the mission objectives into high level requirements and then further refining those requirements into lower-level requirements and design specifications. The BMEA system requirements flow down from the mission and objectives articulated by both the BMEA stakeholders and subject matter experts. The primary sources of BMEA requirements are:

- BMEA Requirements Document
- BMEA Derived Requirements

The high-level BMEA mission requirements are transformed into functional specifications for the BMEA capability set. These specifications are captured in the BMEA functional models, namely, the BMEA Requirements Traceability Diagram. This diagram and associated artifacts undergo extensive review by the Team BMEA and are put under configuration management early in the Formulation Phase, primarily in the Core[®] modeling tool and posted to the Team BMEA website.

The sub-level performance and design requirements flow down from these requirements specifications and are added to the model as needed. The flow down of requirements is documented and tracked using a requirements management software tool. The BMEA requirements database in Core[®] provides requirements traceability from the highest to lowest levels.

BMFA

10.3.2 Engineering Considerations

Reliability, maintainability and supportability requirements of the system as well as other human factors are considered when developing and analyzing BMEA requirements. This ensures the BMEA system will meet its requirements over its lifetime and in its operating environment and that it can be logistically supported, operated, and maintained at the intended level of skill and training.

10.3.3 Allocated Requirements

Some system capabilities such as management, and operational systems management capabilities and physical interfaces may be determined to be distributed among the system components in order to meet the overall system requirements. The allocation of these capabilities is assigned based on component distribution amongst the operating capabilities and is determined through BMEA systems and analysis and design and will be allocated to components after functions are determined. The functions, as determined from requirements, are allocated to components through transition from function analysis to component analysis based on those functions. The requirements analysis process and resulting traceability will verify that requirements are correctly allocated to the subsystems.

10.3.4 <u>Review Process</u>

All requirements documents will be subject to review by the appropriate Team BMEA members prior to initial release. The reviewers are responsible for verifying that the higher-level requirements are satisfied. The reviewers should also verify that the requirements have the following attributes:

- *Achievable* the requirement must be technically achievable within the allotted schedule and budget constraints.
- *Verifiable* the requirement must be expressed in a way that is verifiable by an objective test or analysis.
- *Unambiguous* the requirement must have only one possible meaning.
- *Complete* the set of requirements must contain all the information necessary to successfully meet the mission objectives, including mission profiles, environments (including enrollment and verification), operational and maintenance concepts and interface constraints.
- *Consistent* each requirement must not conflict with another requirement.

10.4 System Analysis

System analysis is the process of evaluating the system and documenting data and decisions. System analysis activities support all steps of the systems engineering process and provide a quantitative basis for selecting performance, functional, and design requirements. All BMEA system analyses will be documented and archived.

BMFA

10.4.1 <u>Trade Studies (Analysis of Alternatives)</u>

System analysis uses trade studies to support decisions about requirements selections and design alternatives. These trade studies target performance drivers and constraints from the limited resources, such as distribution of functions to components based on architecture based on physical system constraints. Certain trade studies may also address increased margins in algorithm choice and reliability as well as capability flexibility and need for higher or lower resolution image assessment capabilities.

10.4.2 Cost Effectiveness Analyses

Cost effectiveness analyses are used to provide economic balance to the systems engineering decision-making process. Cost effectiveness analyses weigh the total cost of design alternatives against their effectiveness in order to determine the relative value of solutions. These analyses attempt to capture all short-term and long-term costs associated with an item. The potential costs and effectiveness parameters to be considered in the analyses are listed in Table 2.

Life-Cycle Costs	System Effectiveness Parameters	
Research, design, and		
development cost	System performance	
Construction cost	Availability, reliability, supportability	
Production cost	Producability	
System operation cost	System quality	
Maintenance and support cost	Disposability	
Retirement and disposal cost	Other technical factors	

Figure 42 Cost Effectiveness Parameters

10.5 System Control

System control is the collection of methods used to manage the project configuration, risk and external interfaces, as well as to track both the BMEA system performance and the progress of the system development.

10.5.1 <u>Risk Management</u>

Risk management will be included as part of the system control process to accomplish the following objectives:

- Identify the potential sources of risk and identify risk drivers.
- Quantify risks and assess their impacts on cost, schedule and performance.
- Determine the sensitivity of these risks to program, product and process assumptions, and the degree of correlation among the risks.
- Determine and evaluate alternative approaches to mitigate moderate and high risks.
- Take actions to avoid, control, assume or transfer each risk, and

• Ensure that risk is factored into decisions on selection of specification requirements and solution alternatives.

The risk management process for the BMEA project is described in detail in the BMEA Risk Management Plan.

10.5.2 <u>Configuration Management</u>

Systems engineering will exercise control of the BMEA system analysis and design through configuration management. The objective of configuration management is to ensure that:

- Baselines are defined and documented
- Documentation is identified, released and controlled
- The Configuration Manage (CM) is established and functions according to CM guidelines
- Changes to the baseline are evaluated and controlled
- Approved configuration changes are implemented and tracked
- Configuration status accounting is accomplished

Configuration management is the responsibility of the designated Team BMEA team member. From week to week the CM is dependent on the activities for that week and the primary contributor for that week. The CM is arbitrated from week-to-week. All products CM is coordinated by a particular week's primary Systems Engineer. The configuration management process is described in detail in the BMEA Configuration Management Plan.

10.5.3 Interface Management

The interfaces between BMEA functions and components will be defined in the BMEA set of systems models from within the Core® system analysis tool in the BMEA project model. The models in this tool impose the interface requirements of the systems functions and components. Changes to the model must be approved by the CM for that week.

The BMEA external interfaces are controlled by the stakeholders and subject matter experts and are specified and articulated in the requirements documents provided by that group. BMEA external interface requirements cannot be changed unless approval is obtained from the stakeholder and subject matter expert group.

10.5.4 <u>Technical Performance Metrics (TPMs)</u>

Team BMEA will establish a set of TPMs to track critical performance parameters throughout the analysis and design of BMEA. These TPMs are parameters that will impact the technical, schedule or cost if they exceed critical values. These parameters, which are either directly measurable or derivable from modeling of the BMEA, will be tracked as part of the systems engineering process to ensure that mission objectives are met. The technical performance metrics will be monitored and reported at project status and technical reviews. The report will include the current value and the threshold or "trigger point" for the point in time of analysis and design. The "trigger point" is the value which, if exceeded, triggers an automatic review of the entire system by the SEOR 79-/690 mentor to assess impacts and corrective actions. The system-level metrics are flowed down and budgeted to the subsystems by Team BMEA:

- Image Resolution Validation Time
- Adjudication Time
- Requestor Enrollment Time
- Subject Image Production/Initiation Time
- Image/Biographical Fusion Time
- Others (TBD)

10.5.5 <u>Technical Reviews</u>

The systems engineering process will utilize technical reviews to promote communication and guidance within the Team BMEA and to provide status to and obtain feedback from the SEOR 79-/690 mentor. Additional technical reviews include Team BMEA internal peer reviews. The time order of these reviews is depicted in Figure X. The suggested content of these reviews is given in Appendix G.

	Formulation Phase	Implementation Phase
Function Reviews	♦ SRR ♦	PDR 🔶 CDR
Component Reviews	•	
Team BMEA Internal Reviews	♦ SRR ♦ IRR	PDR CDR
Acronyms:	CDR Critical D IRR Interface PDR Prelimina SRR System F	esign Review Requirements Review ary Design Review Requirements Review

Figure 43 Technical Review Timeline

The SEOR 798/680 mentor will support the function and component reviews with status reporting on the function, component and programmatic progress. The review team will develop and present specific recommendations, actions, and concerns to concerning the Project. These actions will be tracked to resolution by Team BMEA to ensure closure, and then present resolved actions at the next review. The Team BMEA internal peer reviews will be convened and managed by Team BMEA. For these reviews, technical experts (the Team BMEA team) review plans, analysis and designs. Informal notes and action items will be taken at these peer reviews

and will be documented on the Team BMEA website. These peer reviews will occur at weekly meetings and at key development stages, such as requirements analysis, preliminary design, design analysis and design completion

10.5.6 <u>Requirements Traceability</u>

Requirements traceability is maintained in the Core® systems engineering and modeling software package and will be used to facilitate requirements traceability. This software will allow the Team BMEA to convert requirements documents into requirements databases, with each requirement receiving a unique identifier. Each requirement in the Core® database can then be assigned a link to a higher-level requirement. As lower-level requirements are developed, imported into the database, and linked to the higher-level requirements, a structure evolves which allows the flow down of requirements to be traced from the highest-level mission objectives to the lowest-level component specifications. The requirements database will include the following information about each requirement:

- Higher-level requirement satisfied
- Related documents (trade studies, system analyses, etc.)
- Requirement owner
- Requirement change history
- Verification method

10.6 IMPLEMENTATION

10.6.1 Integration of Systems Engineering Effort

Through all phases of the BMEA project, the systems engineering effort is managed by the SEOR 79-/690 mentor. The systems engineering team will consist of engineering representatives from SEOR 79-/690 class (Hall, Luckey, and Worley). When engineering support is needed the SEOR 79-/690 mentor will obtain engineering support from the SEOR 79-/690 class and from other organizations as needed. As the final phase (event) of the project, Team BMEA will present the project; a final report and presentation to faculty representatives from the SEOR Department within the Volgenau School of Information Technology, George Mason University.

10.6.2 <u>Problem Resolution</u>

Problems or failures occurring during model execution or simulation will be identified, documented, assessed, tracked and corrected according to the local procedures developed by Team BMEA The process to assure closure of all such incidents is the

Problem/Issue tracking established and documented on the Team BMEA website. Systems Engineering is generally responsible for identifying the troubleshooting steps and other analyses required to assess the problem and to determine the resolution and corrective action. Team BMEA established final corrective actions and are open and closed by the team.

10.6.3 Systems Engineering Plans and Specifications

The systems engineering processes will be implemented upon release of the defining documents. The planned release of systems engineering documents is shown in Figure X.

Project Milestones	♦ SRR	♦ SSRR	
SE Documents Configuration Mngt Plan (CMP) Systems Engineering Mngt Plan (SEMP) Risk Mngt Plan (RMP)			
SEDesign Documents			



10.7 OTHER SYSTEMS ENGINEERING ACTIVITIES

10.7.1 <u>Requirements Management Software</u>

In order to facilitate requirements tracking, a requirements software tool encapsulated within the Core Systems and Software Modeling Tool is implemented to maintain BMEA's requirements.

10.7.2 Database Software

Databases may be implemented and used to maintain various systems engineering artifacts including an action item database and configuration management and risk management databases. If needed, these databases will be implemented using simple database software, such as Microsoft Access otherwise, issues, configuration management and risk management items will be logged, resolved and tracked using the Team BMEA website.

APPENDIX A

Technical Review Definitions and Checklists

System Requirements Review (SRR)

The SRR occurs early in the Formulation Phase and is used to reach mutual agreement between all parties to the development of system requirements. In this review, the draft system requirements should be reviewed for completeness and necessity. The draft system specification should be complete with all TBR items clearly identified with planned closure responsibility and dates. The draft system architecture and external interfaces should also be reviewed.

Preliminary Design Review (PDR)

The Preliminary Design Review occurs at the end of the Formulation Phase and is used to determine if the project is ready to authorize the detailed design work involving a considerable increase in manpower and cost. All system and subsystem requirements must be complete as well as credible design concepts that are responsive to those requirements. The PDR should address the following items:

- Subsystem block and functional diagrams
- Equipment layouts and preliminary drawings
- Environmental controls
- Support system requirements and design approach
- Preliminary Development Specifications
- Physics parameter modeling, test, and simulation data
- Software Development Plan
- Software requirements specifications (Preliminary Design)
- Interface control documents
- Design standardization and logistic considerations
- Trade and design studies
- Preliminary reliability, maintainability, and availability studies
- Transportation, packaging, and handling considerations
- Environmental, Health, and Safety analyses
- Quality Control Planning
- Test methodology
- Schedules
- Problems and Concerns

Critical Design Review (CDR)

The CDR occurs after the design is approximately 90% completed and is used to determine if the project is ready to proceed to implementation including hardware and software acquisition. The following items should be addressed to the extent possible:

• Subsystem block and functional diagrams

- Final Development Specifications
- Design analysis and engineering test data
- Detailed software design, database design, interface design, firmware support, and computer resources integrated support documents
- Logistic support considerations:
- Transportation, packaging, and handling
- Standardization
- Support equipment requirements
- Spares requirements
- Calibration requirements
- Risk: cost, schedule, and technical
- Integration and Test Plans
- Software Test Plans
- Design reliability and maintainability
- System safety
- Quality control plans
- Schedules
- Problems and concerns